

## Modeling Hybrid Systems

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Tomlin LN 1,2,3

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## Review: Contin. Sys. & DES

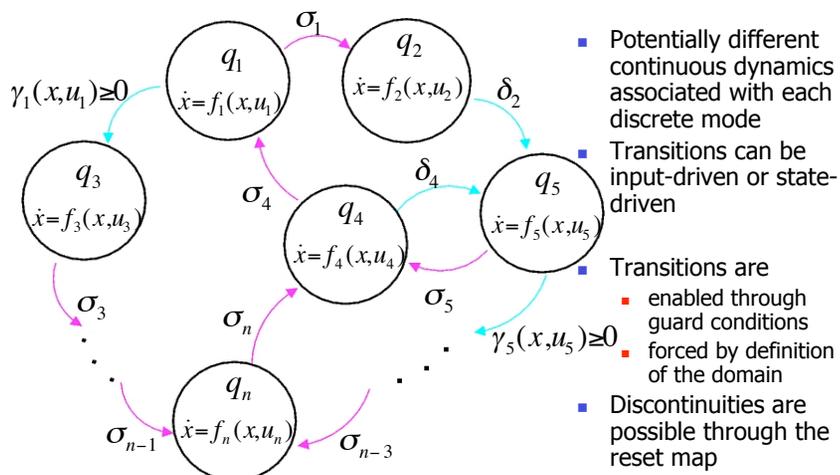
Element	Continuous	Discrete
Dynamics	$\dot{x} = f(x, u)$	$R(q_k, \sigma) = q_{k+1}$
State	$x \in R^n$	$q \in Q$
Control	$u \in R^m$	$\sigma \in \Sigma$
Output	$y = h(x, u)$	$Q_M \subseteq Q$
Initial Condition	$x(0) = x_0 \in R^n$	$q[0] \in Q_0 \subseteq Q$
Solution	$x(t)$ for $u(t)$ , $x(0)$ known	$q[k]$ for $\sigma[k]$ , $q(0)$ known

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## Review: Hybrid Systems



- Potentially different continuous dynamics associated with each discrete mode
- Transitions can be input-driven or state-driven
- Transitions are
  - enabled through guard conditions
  - forced by definition of the domain
- Discontinuities are possible through the reset map

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## Review: Hybrid systems

The hybrid system  $H$  is a collection with the following entities:

- Discrete state  $q \in Q$
  - Continuous state  $x \in R^n$
  - Discrete inputs  $\sigma \in \Sigma$
  - Continuous inputs  $u \in U \subseteq R^m$
  - Continuous dynamics  $\dot{x} = f(q, x, u)$
  - Discrete dynamics  $R : Q \times R^n \times \Sigma \times R^m \rightarrow 2^{Q \times X}$
  - Initial state  $\text{Init} \subseteq Q \times R^n$
  - Domain (combinations of states and inputs for which continuous evolution is allowed)  $\text{Dom} \subseteq Q \times R^n \times \Sigma \times U$
- Interpretation:  $R$  **enables** transitions,  $\text{Dom}$  **forces** them

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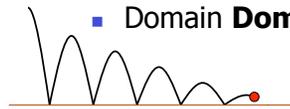
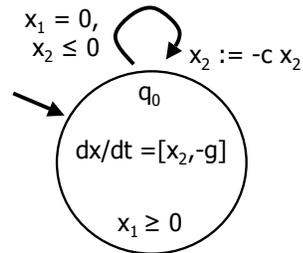
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# Review: Bouncing ball

The hybrid system  $H_{ball}$  is a collection with the following entities:

- Discrete states  $Q$
- Continuous state  $x$
- Continuous dynamics  $dx/dt = f(q,x)$
- Discrete dynamics  $R(q,x)$
- Initial state **Init**
- Domain **Dom**

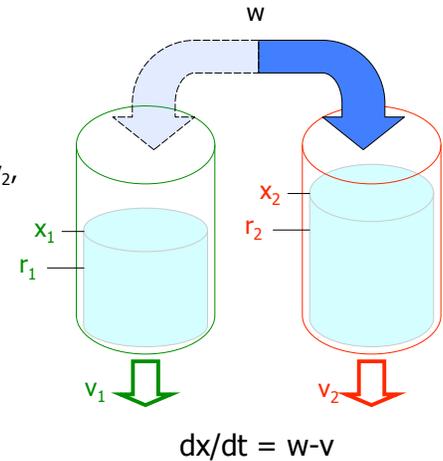


Guard condition **Guard**( $q,q'$ )  
Reset map **Reset**( $q,x$ )



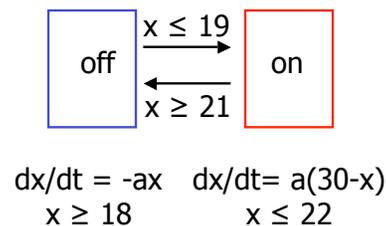
# Review: Water tanks

- One hose fills two tanks at constant rate  $w$
- Hose switches instantaneously
- Tanks leak at rates  $v_1, v_2$ , respectively
- Goal: Keep water levels  $x_1, x_2$  above  $r_1, r_2$ , respectively
- Question: How can this be modeled as a hybrid system?



# Review: Thermostat

- Heater in a room is either on or off
- Temperature rises or falls depending on the heater's status
- Inaccuracies in temperature measurement
- Goal: Keep temperature near 20 C while avoiding **chattering**
- Question: How can this be modeled as a hybrid system?



# Today's lecture

- Review
  - Mathematical formulation of hybrid systems
  - Three examples
    - Bouncing ball
    - Water tank
    - Thermostat
- Hybrid systems
  - 'Time' in a hybrid system
  - Trajectories (executions)
    - Important properties
    - Existence and uniqueness
    - Zenoness



# Hybrid time sets

- Sequence of intervals  $\mathcal{I}_i = [\tau_i, \tau'_i]$   
 $\tau = \{I_0, I_1, \dots, I_i, \dots, I_N\}$   
 $= \{I_i\}_0^N$
- Each interval corresponds to time spent in a single mode
- New interval when system switches into a new mode
- Hybrid time set is
  - Finite** if a finite number of modes are visited
  - Infinite** if an infinite number of modes are visited

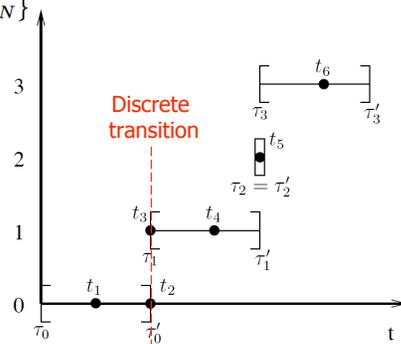
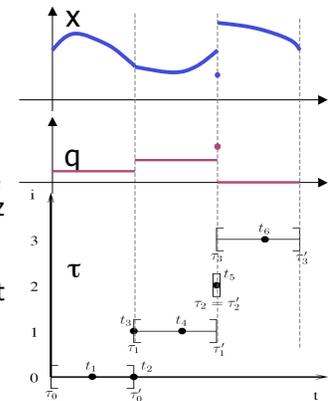


Figure 1: A hybrid time set  $\tau = \{[\tau_i, \tau'_i]\}_{i=0}^3$ .



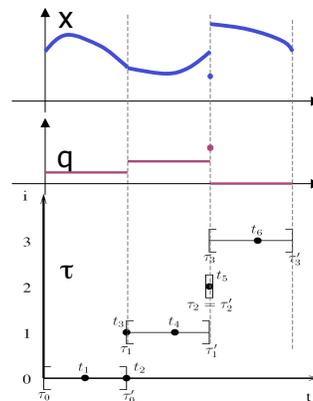
# Hybrid executions

- Hybrid executions start at an acceptable state (in the defined initial set)
- Discrete transitions can occur only as specified in the discrete transition function
- Continuous evolution must have a unique solution (e.g., Lipschitz continuity within each mode)
- Continuous state must remain within the domain of the current mode
- The mode stays constant over the entire interval



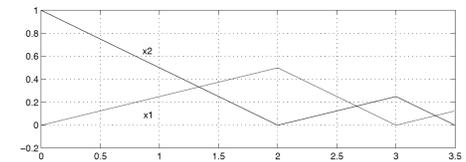
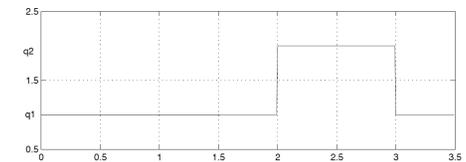
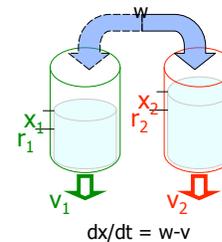
# Hybrid executions

- Tuple  $(\tau, q, x)$ 
  - $\tau = \{\mathcal{I}_i\}_0^N$
  - $q = \{q_i(\cdot)\}_0^N, q_i: \mathcal{I}_i \rightarrow Q$
  - $x = \{x_i(\cdot)\}_0^N, x_i: \mathcal{I}_i \rightarrow R^n$
- With I.C.  $(q_0, x_0) \in \text{Init}$
- Discrete evolution  
 $(q_{i+1}(\tau_{i+1}), x_{i+1}(\tau_{i+1})) \in R(q_i(\tau'_i), x_i(\tau'_i))$
- Continuous evolution
  - $q_i(\cdot)$  is constant for  $t \in \mathcal{I}_i$
  - $x_i(\cdot)$  is the solution to  $\dot{x}_i = f(q_i(t), x_i(t))$
  - $x_i(t) \in \text{Dom}(q_i(t)) \in \mathcal{I}_i$  for  $t \in \mathcal{I}_i$



# Hybrid executions

- Water tank problem with
- $r_1 = r_2 = 0$
  - $v_1 = v_2 = 0.5$
  - $w = 0.75$
  - Initial state  $(q_1, [0, 1])$



Time set  $\tau = \{ [0,2], [2,3], [3,3.5] \}$

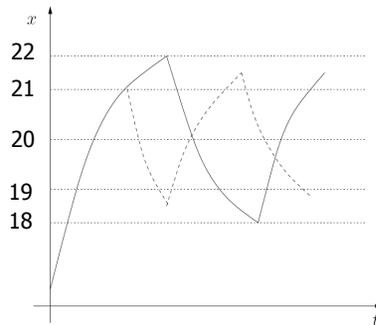
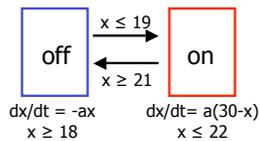


# Hybrid executions

Thermostat problem with

- Initial state (on, 16)

**Nondeterministic** since more than one execution is possible from the same initial condition



# Hybrid systems

## Existence and Uniqueness Theorem:

- A hybrid automaton H accepts a unique infinite execution for each initial state if it is deterministic and non-blocking
- Non-blocking --> executions exist for all initial states
- Deterministic --> Infinite executions (if they exist) are unique
- Notice that this is significantly different from the requirements for existence and uniqueness of continuous dynamical systems.
- Mathematical tests exist to determine whether these conditions are met (**Tomlin LN 4**)
- You may assume existence and uniqueness are satisfied for all examples we will cover in this course, unless stated otherwise.



# Finding unique executions

- Executions are **nondeterministic** when
  - Any discrete transition can evolve to more than one mode
  - A discrete transition is enabled while continuous evolution is possible
- Executions are **deterministic** when
  - Each discrete transition has a unique destination
  - Whenever a discrete transition is possible, continuous evolution is impossible
- The thermostat example is nondeterministic
- The water tank and bouncing ball examples are deterministic



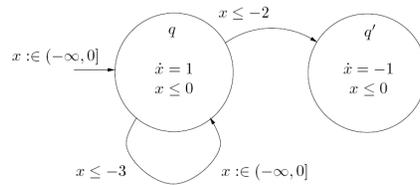
# Finding unique executions

- Non-blocking**
  - Infinite executions exist from all states in the initial set (Executions must always have somewhere next to evolve to, either through continuous or discrete dynamics -- they cannot be "blocked")
  - Slightly different definitions for deterministic vs. nondeterministic automata
- Blocking**
  - Executions can get "stuck" -- e.g., if it is not possible to remain in a continuous mode and it is also not possible to transition to another mode
- The thermostat, water tank, and bouncing ball examples are all non-blocking



# Hybrid systems

- Pathological example
  - Blocking
  - Non-deterministic



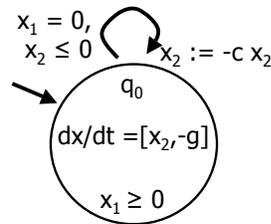
# Zenoness

- Infinite transitions in a finite amount of time
- Achilles and the tortoise
- Walking towards a wall
- Not possible in discrete systems or continuous systems -- but possible in hybrid systems
- Problematic for simulation or computational algorithms



# Zenoness

- Bouncing ball example
  - Deterministic
  - Non-blocking
  - Zeno



- The  $N$ th bounce occurs at time:

$$\tau_N = \tau'_1 = \tau_0 + \tau_1 + \frac{2x_2(\tau_1)}{g} \sum_{k=1}^N c^{k-1}$$

- And since for  $0 \leq c < 1$ ,  $\sum_{k=1}^N c^{k-1} \rightarrow \frac{1}{1-c}$  as  $N \rightarrow \infty$

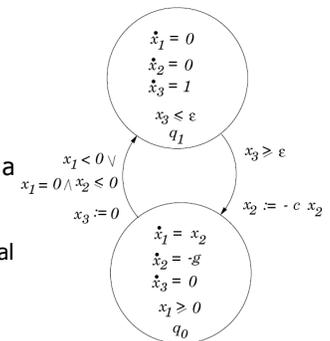
- As  $N \rightarrow \infty$ , executions occur in the time

$$\|\tau\| = \tau_0 + \frac{x_2(\tau_0)}{g} + \frac{(1+c)\sqrt{x_2^2(\tau_0) + 2gx_1(\tau_0)}}{g(1-c)} < \infty$$



# Zenoness

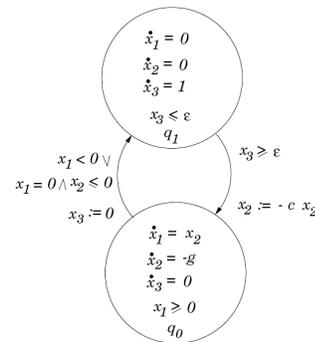
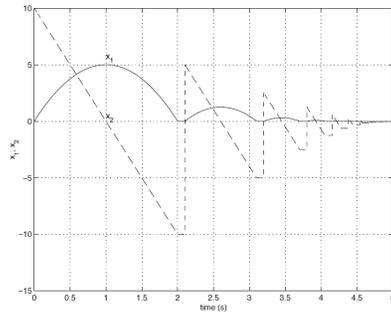
- Bouncing ball example
  - Deterministic
  - Non-blocking
  - Zeno
- One way to "fix" zenoness is to add a time delay
  - Additional "holding" mode
  - Additional state (time) with additional domain constraints to enforce a minimum **dwell time**
- Often arises due to modeling simplifications





# Zenoness

- Bouncing ball example
  - Deterministic
  - Non-blocking
  - Zeno



# Summary

- Executions of hybrid automata
  - Time sets
  - Trajectories
- Existence and uniqueness
  - Requires non-blocking and deterministic H
  - Can be checked by evaluating system parameters (guards, domain, reset map)
  - May require constructing *Reach* and *Trans* set, sets of reachable states and transition states, respectively
- Zenoness
  - Achilles and the tortoise
  - Chattering



# Next lectures

- Continuous system stability (Linear systems)
  - Brief review of standard techniques
  - Similarity transformations
  - Diagonalization
  - Graphical analysis -- phase plane
  - Lyapunov equation
- Continuous system stability (Nonlinear systems)
  - Linearization
  - Graphical analysis -- phase plane
  - When linearization doesn't help