

## **Introduction into Computer Security**

EECE 412 Session 2



### **Outline**

- Miscellaneous
- · Last session re-cap
- · Introduction into computer security
- · Upcoming important dates and action items
- Next session preview



# Introduction to Computer Security



# Introduction to Computer Security



## What is Security?

- •security -- "safety, or freedom from worry"
- •How can it be achieved?
  - Make computers too heavy to steal
  - Buy insurance
  - Create redundancy (disaster recovery services)



## **Goals of Security**

- Prevention
  - Prevent attackers from violating security policy
- · Detection
  - Detect attackers' violation of security policy
- Recovery
  - ${\operatorname{\mathsf{--}}}\operatorname{\mathsf{Stop}}$  attack, assess and repair damage
  - Continue to function correctly even if attack succeeds









### Conventional, fortress-based, security

#### Goal:

Prevent people from violating system's security policy

#### Means:

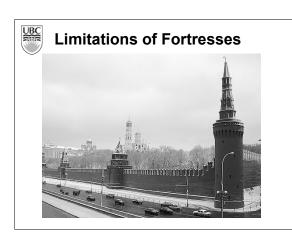
### Fortification

- provides safetyinvolves layering
- expensive
- requires maintenance
- eventually compromised



## Some points about fortresses

- No absolute safety
- One weakness/error sufficient
- Extra layers → extra cost
- Important to understand threats
- · Limited defender's resources
- Adjust to attacks
- Resource suppliers
- Distinguishing noncombatants from attackers
- Containment





### **Fortress Analogy Limitations**

#### Fortress

Computer security

- Against external attackers
- Control of insiders
- Protects only insiders
- Has to keep system usable
- Defenses cannot change
- Has to protect from new types of attacks



# What Computer Security Policies are Concerned with?

- Confidentiality
  - Keeping data and resources hidden
- Integrity
  - Data integrity (integrity)
  - Origin integrity (authentication)
- Availability
  - Enabling access to data and resources



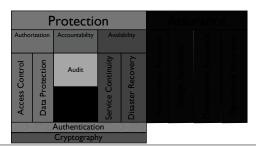
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# Conventional Approach to Security





### **Protection**

 provided by a set of mechanisms (countermeasures) to prevent bad things (threats) from happening



### **Authorization**

# protection against breaking rules Rule examples:

- Only registered students should be able to take exam or fill out surveys
- Only the bank account owner can debit an account
- Only hospital's medical personnel should have access to the patient's medical records
- Your example...



# Authorization Mechanisms: Data Protection

- No way to check the rules
  - e.g. telephone wire or wireless networks
- No trust to enforce the rules
  - e.g. MS-DOS



## **Accountability**

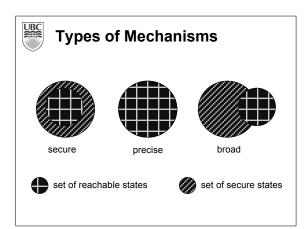
You can tell who did what when

- (security) audit -- actions are recorded in audit log
- Non-Repudiation -- evidence of actions is generated and stored



## **Availability**

- Service continuity -- you can always get to your resources
- Disaster recovery -- you can always get back to your work after the interruption





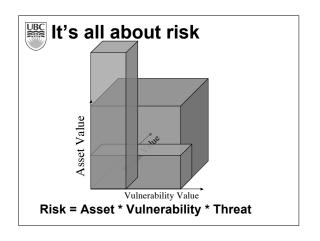
### **Assurance**

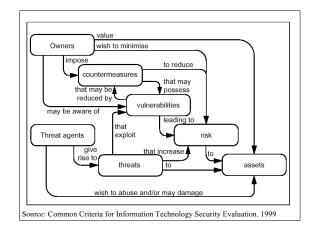
Set of things the system builder and the operator of the system do to convince you that it is really safe to use.

- the system can enforce the policy you are interested in, and
- the system works as intended



### **Securing Systems**







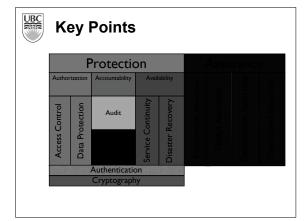
# **Steps of Improving Security**

- 1. analyze risks
  - asset values
  - threat degrees
  - vulnerabilities
- 2. develop/change policies
- 3. choose & develop countermeasures
- 4. assure
- 5. go back to the beginning



### **Classes of Threats**

- Disclosure
- Snooping
- Deception
  - Modification
  - Spoofing
  - repudiation of origin
- denial of receipt
- Disruption
  - Modification
  - denial of service
- Usurpation
  - Modification
  - Spoofing
  - Delay
  - denial of service





# **Key Points (cont-ed)**

- Secure, precise, and broad mechanisms
- Risk = Asset \* Vulnerability \* Threat
- · Steps of improving security
- Classes of threats
  - Disclosure
  - Deception
  - Disruption
  - Usurpation



# **Next session preview**

- Introduction to Cryptography
  - Historical background
  - Random Oracle Model



# Important dates in the next three weeks

- 9/9 <u>Optional</u> "get to know" social at Koerner's Pub 6 PM
- 9/15 online student entry survey due
- 9/20 Assignment #1 due