

## Introduction into Computer Security

**EECE 412** 

Session 2



- Miscellaneous
- Last session re-cap
- Introduction into computer security
- Upcoming important dates and action items
- Next session preview



# Introduction to Computer Security



# Introduction to Computer Security



### What is Security?

- •security -- "safety, or freedom from worry"
- •How can it be achieved?
  - Make computers too heavy to steal
  - Buy insurance
  - Create redundancy (disaster recovery services)



### **Goals of Security**

### Prevention

 Prevent attackers from violating security policy

### Detection

Detect attackers' violation of security policy

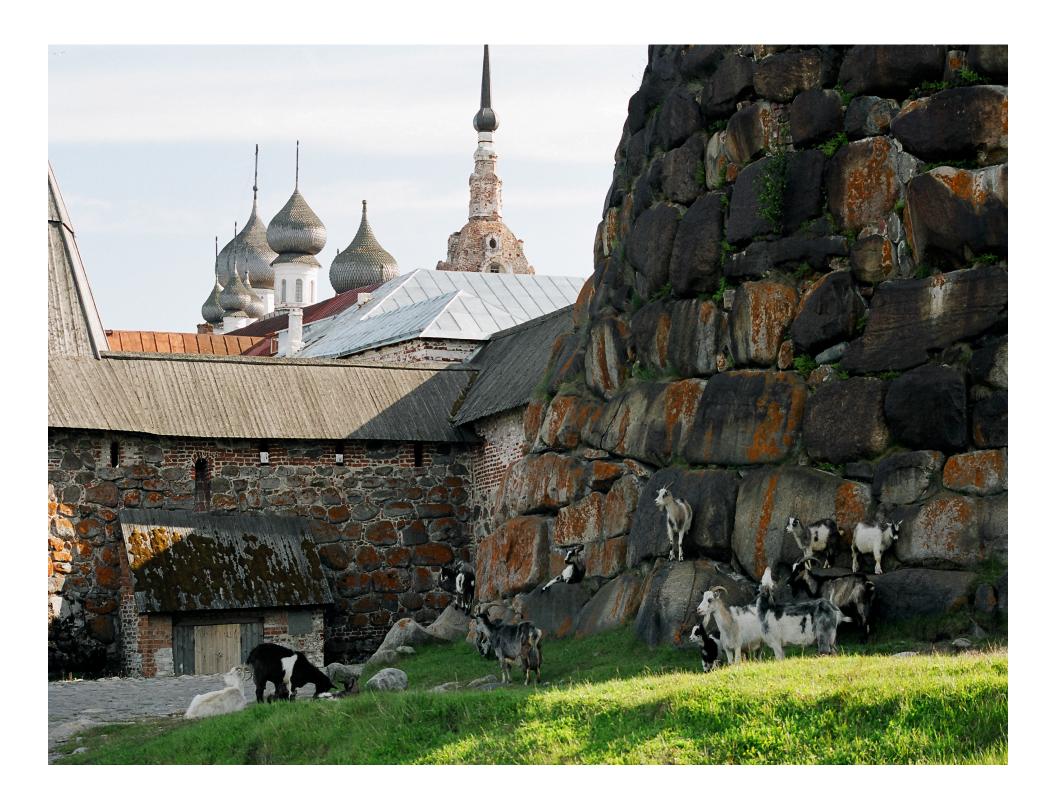
### Recovery

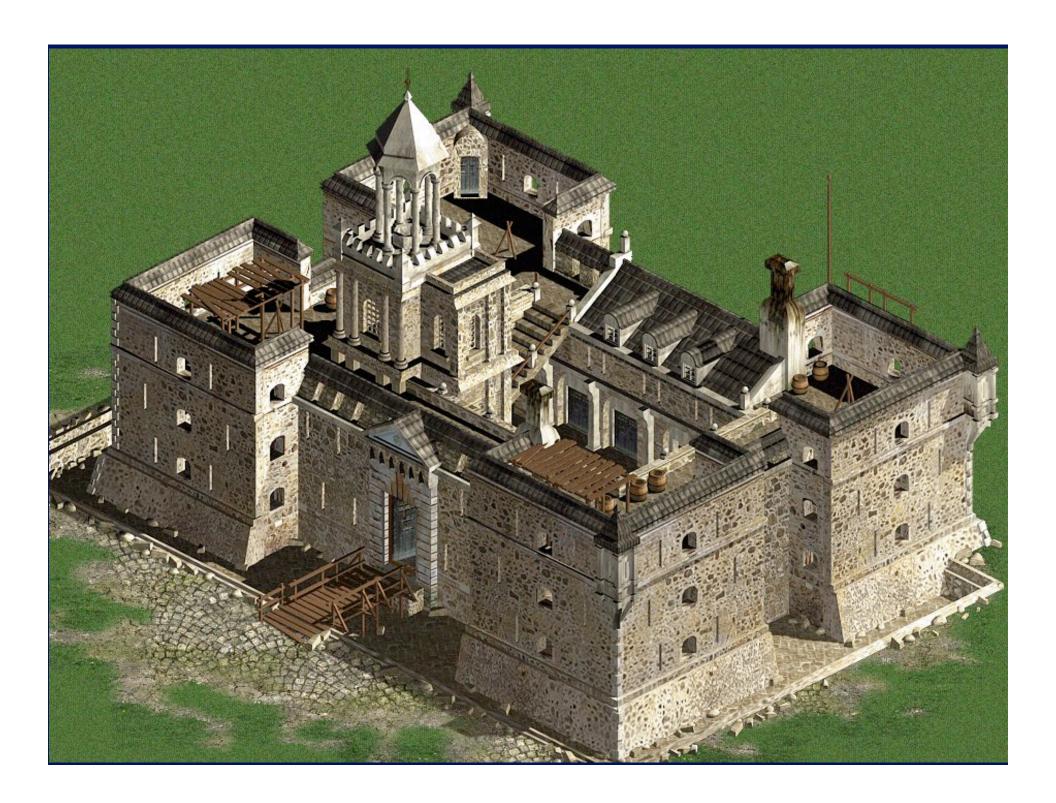
- Stop attack, assess and repair damage
- Continue to function correctly even if attack succeeds



## Solovki Monastery, White Sea, Russia









# Conventional, fortress-based, security

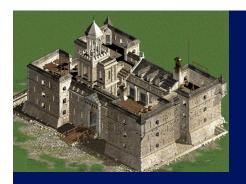
#### Goal:

Prevent people from violating system's security policy

#### Means:

#### **Fortification**

- provides safety
- involves layering
- expensive
- requires maintenance
- eventually compromised

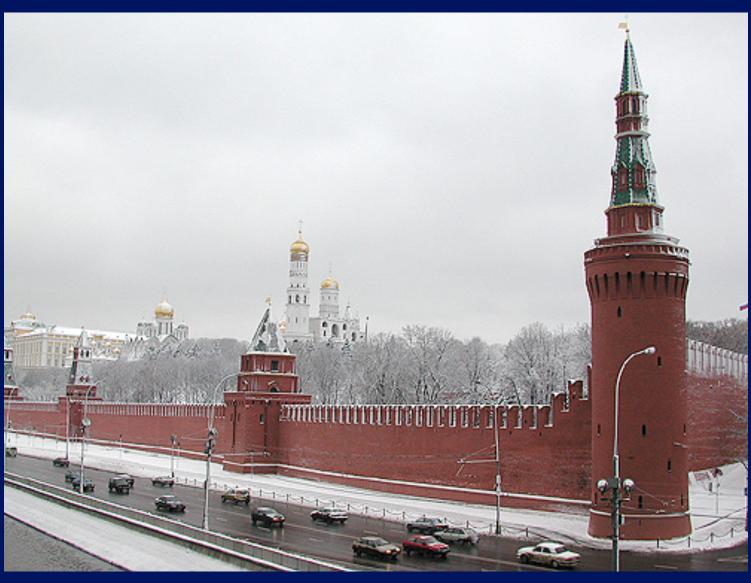


### Some points about fortresses

- No absolute safety
- One weakness/error sufficient
- Extra layers → extra cost
- Important to understand threats
- Limited defender's resources
- Adjust to attacks
- Resource suppliers
- Distinguishing noncombatants from attackers
- Containment



## **Limitations of Fortresses**





## **Fortress Analogy Limitations**

#### **Fortress**

 Against external attackers

Protects only insiders

Defenses cannot change

### Computer security

Control of insiders

 Has to keep system usable

 Has to protect from new types of attacks



## What Computer Security Policies are Concerned with?

- Confidentiality
  - Keeping data and resources hidden
- Integrity
  - Data integrity (integrity)
  - Origin integrity (authentication)
- Availability
  - Enabling access to data and resources



## What Computer Security Policies are Concerned with?

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# Conventional Approach to Security

Protection						Assurance			
Authorization		Accountability	Availability		rance	ce	Assurance	ance	
Access Control	Data Protection	Audit	Service Continuity	Disaster Recovery	Requirements Assurance	Design Assurance	Development Assu	Operational Assurance	
		Non- Repudiation							
Authentication									
Cryptography									



### **Protection**

 provided by a set of mechanisms (countermeasures) to prevent bad things (threats) from happening



## protection against breaking rules Rule examples:

- Only registered students should be able to take exam or fill out surveys
- Only the bank account owner can debit an account
- Only hospital's medical personnel should have access to the patient's medical records
- Your example...



# **Authorization Mechanisms: Data Protection**

- No way to check the rules
  - e.g. telephone wire or wireless networks
- No trust to enforce the rules
  - e.g. MS-DOS

### You can tell who did what when

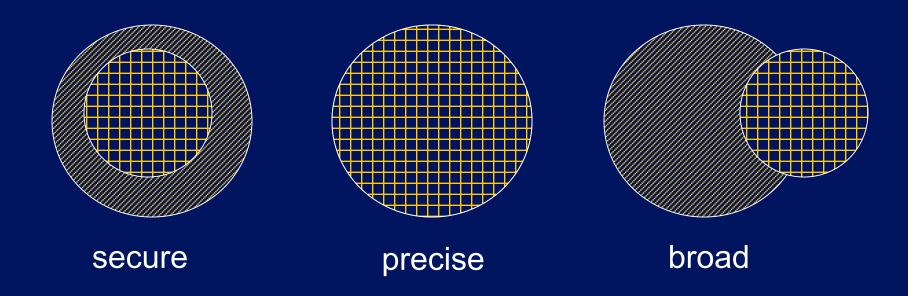
- (security) audit -- actions are recorded in audit log
- Non-Repudiation -- evidence of actions is generated and stored

## Availability

- Service continuity -- you can always get to your resources
- Disaster recovery -- you can always get back to your work after the interruption



## **Types of Mechanisms**







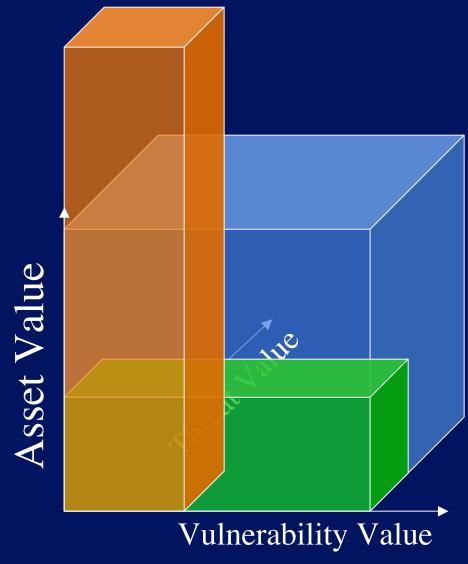
Set of things the system builder and the operator of the system do to convince you that it is really safe to use.

- the system can enforce the policy you are interested in, and
- the system works as intended

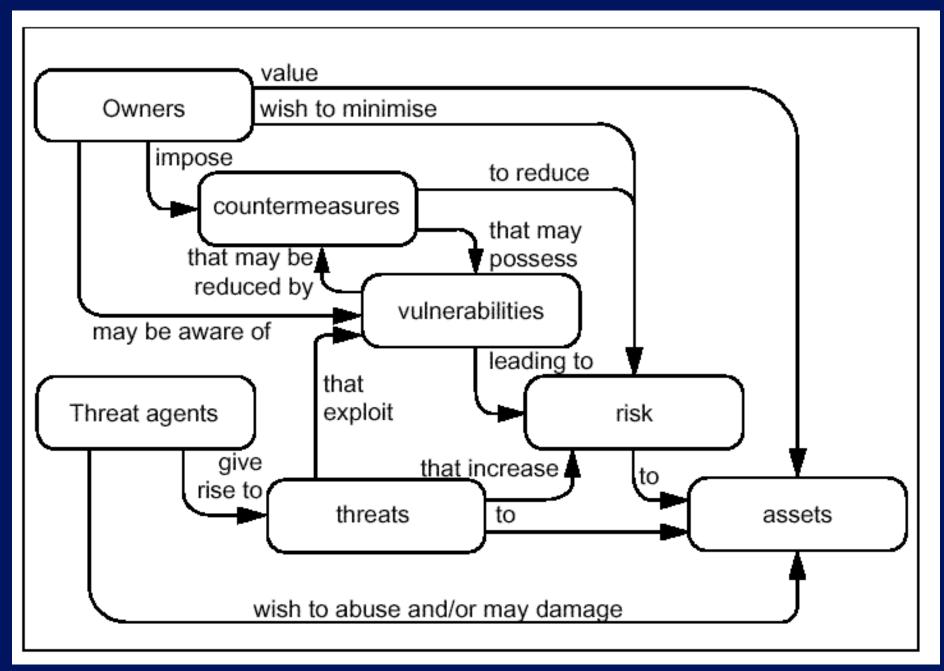


## **Securing Systems**





Risk = Asset \* Vulnerability \* Threat



Source: Common Criteria for Information Technology Security Evaluation. 1999



## **Steps of Improving Security**

- analyze risks
  - asset values
  - threat degrees
  - vulnerabilities
- 2. develop/change policies
- 3. choose & develop countermeasures
- 4. assure
- 5. go back to the beginning



### **Classes of Threats**

- Disclosure
  - Snooping
- Deception
  - Modification
  - Spoofing
  - repudiation of origin
  - denial of receipt

- Disruption
  - Modification
  - denial of service
- Usurpation
  - Modification
  - Spoofing
  - Delay
  - denial of service



## **Key Points**

Protection						Assurance			
Authorization		Accountability	Availability		rance	ce	Assurance	ance	
Access Control	Data Protection	Audit	Service Continuity	Disaster Recovery	Requirements Assurance	Design Assurance	Development Assu	Operational Assurance	
		Non- Repudiation							
Authentication									
Cryptography									



## **Key Points (cont-ed)**

- Secure, precise, and broad mechanisms
- Risk = Asset \* Vulnerability \* Threat
- Steps of improving security
- Classes of threats
  - Disclosure
  - Deception
  - Disruption
  - Usurpation



## **Next session preview**

- Introduction to Cryptography
  - Historical background
  - Random Oracle Model

## Important dates in the next three weeks

- 9/9 <u>Optional</u> "get to know" social at Koerner's Pub 6 PM
- 9/15 online student entry survey due
- 9/20 Assignment #1 due