



Introduction into Computer Security

EECE 412

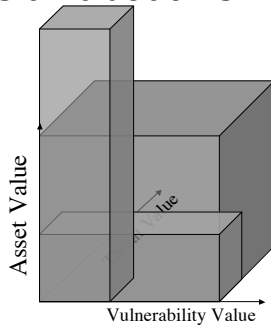


What is Security?

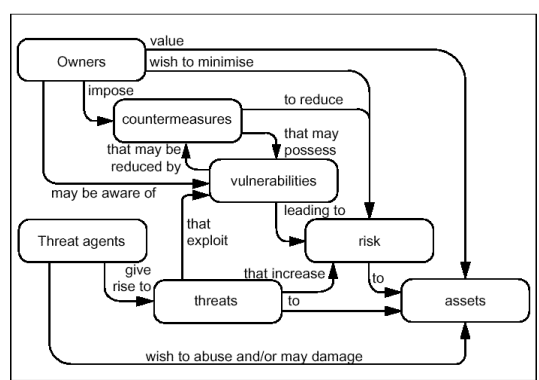
- security -- "safety, or freedom from worry"
- How can it be achieved?
 - Make computers too heavy to steal
 - Buy insurance
 - Create redundancy (disaster recovery services)



It's all about risk



$$\text{Risk} = \text{Asset} * \text{Vulnerability} * \text{Threat}$$



Source: Common Criteria for Information Technology Security Evaluation. 1999



Classes of Threats

- Disclosure
 - snooping
- Deception
 - modification
 - spoofing
 - repudiation of origin
 - denial of receipt
- Disruption
 - modification
 - denial of service
- Usurpation
 - modification
 - spoofing
 - delay
 - denial of service

Goals of Security

- Deterrence
 - Deter attacks
- Prevention
 - Prevent attackers from violating security policy
- Detection
 - Detect attackers' violation of security policy
- Recovery
 - Stop attack, assess and repair damage
 - Continue to function correctly even if attack succeeds
- Investigation
 - Find out how the attack was executed: forensics
 - Decide what to change in the future to minimize the risk



Solovki Monastery, White Sea, Russia



Conventional, fortress-based, security

Goal:

Prevent people from violating system's security policy

Means:

Fortification

- provides safety
- involves layering
- expensive
- requires maintenance
- eventually compromised



Some points about fortresses

- No absolute safety
- One weakness/error sufficient
- Extra layers → extra cost
- Important to understand threats
- Limited defender's resources
- Adjust to attacks
- Resource suppliers
- Distinguishing noncombatants from attackers
- Containment



Fortress Analogy Limitations

Fortress

- Against external attackers
- Protects only insiders
- Defenses cannot change

Computer security

- Control of insiders
- Has to keep system usable
- Has to protect from new types of attacks



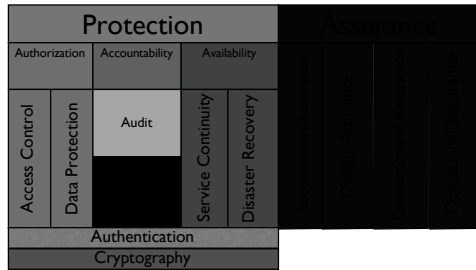
What Computer Security Policies are Concerned with?

- Confidentiality
 - Keeping data and resources hidden
- Integrity
 - Data integrity (integrity)
 - Origin integrity (authentication)
- Availability
 - Enabling access to data and resources

CIA



Conventional Approach to Security



Protection

provided by a set of mechanisms (countermeasures) to prevent bad things (threats) from happening



Authorization

protection against breaking rules

Rule examples:

- Only registered students should be able to take exam or fill out surveys
- Only the bank account owner can debit an account
- Only hospital's medical personnel should have access to the patient's medical records
- Your example...



Authorization Mechanisms: Data Protection

- No way to check the rules
 - e.g. telephone wire or wireless networks
- No trust to enforce the rules
 - e.g. MS-DOS



Accountability

You can tell who did what when

- (security) audit -- actions are recorded in audit log
- Non-Repudiation -- evidence of actions is generated and stored

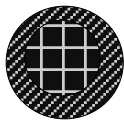


Availability

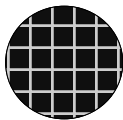
- Service continuity -- you can always get to your resources
- Disaster recovery -- you can always get back to your work after the interruption



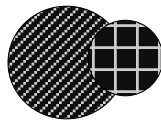
Types of Mechanisms



secure



precise



broad



set of reachable states



set of secure states



Assurance

Set of things the system builder and the operator of the system do to convince you that it is really safe to use.

- the system can enforce the policy you are interested in, and
- the system works as intended



Securing Systems

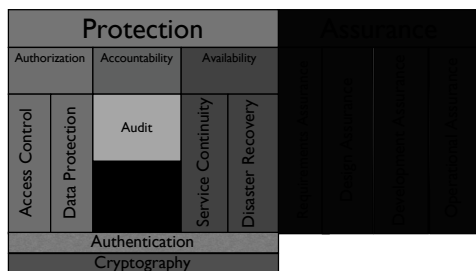


Steps of Improving Security

1. analyze risks
 - asset values
 - threat degrees
 - vulnerabilities
2. develop/change policies
3. choose & develop countermeasures
4. assure
5. go back to the beginning



Key Points



Key Points (cont-ed)

- *Secure, precise, and broad* mechanisms
- Risk = Asset * Vulnerability * Threat
- Steps of improving security
- Classes of threats
 - Disclosure
 - Deception
 - Disruption
 - Usurpation