

### Authentication

## where we are

Protection					Assurance			
Authorization		Accountability	Availability		ance	se Se	ance	ance
Access Control	Data Protection	Audit	Service Continuity	Disaster Recovery	Requirements Assurance	Design Assurance	Development Assurance	Operational Assurance
		Non- Repudiation						
Authentication								
Cryptography								

#### What is Authentication?

- Real-world and computer world examples?
- What is a result of authentication?
- What are the means for in the digital world?



# Basics and Terminology

### definition

# authentication is binding of identity to subject

- Identity is that of external entity
- Subject is computer entity
- Subject a.k.a. principal

# What Authentication Factors are used?

What you know

What you have

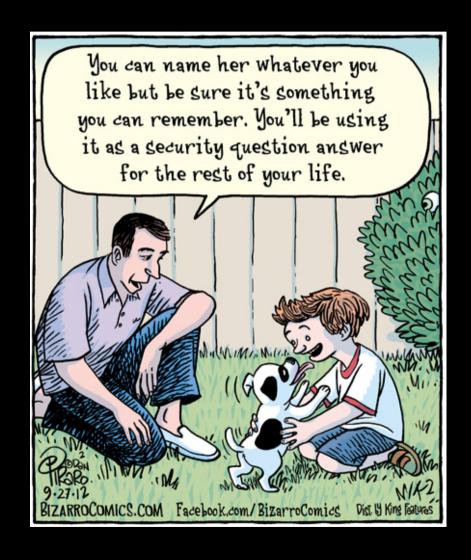
What you are



# Password-based Authentication

#### What's Password?

- Lots of things act as passwords!
  - PIN
  - Social security number
  - Mother's maiden name
  - Date of birth
  - Name of your pet, etc.



### illustration

Monty Python and the Holy Grail (Ih18m)

## Keys vs Passwords

#### **Crypto keys**

- Suppose key is 64 bits
- Then 2<sup>64</sup> keys
- Choose key at random
- Then attacker must try about 2<sup>63</sup> keys

#### **Passwords**

- Suppose passwords are 8 characters, and 256 different characters
- Entropy is log<sub>2</sub>(b<sup>n</sup>)
- Then  $256^8 = 2^{64}$  pwds
- Users do not select passwords at random
- Attacker has far less than 2<sup>63</sup> pwds to try (dictionary attack)

# Why not Crypto Keys?

"Humans are incapable of securely storing highquality cryptographic keys, and they have unacceptable speed and accuracy when performing cryptographic operations.

(They are also large, expensive to maintain, difficult to manage, and they pollute the environment.

It is astonishing that these devices continue to be manufactured and deployed.

But they are sufficiently pervasive that we must design our protocols around their limitations.)"

Charlie Kaufman, Radia Perlman, Mike Speciner in "Network Security: Private Communication in a Public World"

## Why Passwords?

- Why is "something you know" more popular than "something you have" and "something you are"?
- Cost: passwords are free
- Convenience: easier for SA to reset password than to issue new smartcard

### Good and Bad Passwords

#### bad passwords?

- frank
- Fido
- password
- 4444
- Pikachu
- 102560
- AustinStamp
- samfox

#### good passwords?

- jflej,43j-EmmL+y
- 09864376537263
- P0kem0N
- FSa7Yago
- OnceuP0nAt1m8
- PokeGCTall150

## European Organization for Nuclear Research (CERN)







### Samanta Fox



http://www.youtube.com/watch?v=-WrVrlZ4p4Q

## 300K leaked hotmail passwords

The top 10 passwords:

- 1. 123456
- 2. 123456789
- 3. alejandra
- 4. | | | | | |
- 5. alberto
- 6. tequiero
- The longest password was 30 chars long: lafaroleratropezooooooooooooo.
- The shortest password was I char long:)

7. alejandro

8. 12345678

9. 1234567

10.estrella

source: http://www.acunetix.com/blog/websecuritynews/statistics-from-I0000-leaked-hotmail-passwords/

#### Attacks on Passwords

- Attacker could...
  - Target one particular account
  - Target any account on system
  - Target any account on any system
  - Attempt denial of service (DoS) attack
- Common attack path
  - Outsider → normal user → administrator
  - May only require one weak password!

# How to Store Passwords in the System?

Store as cleartext

- If password file compromised, all passwords revealed
- Encipher file
  - Need to have decipherment, encipherment keys in memory
- Store one-way hash of password

### Password File

- Bad idea to store passwords in a file
- But need a way to verify passwords
- Cryptographic solution: hash the passwords
  - Store y = hash(password)
  - Can verify entered password by hashing
  - If attacker obtains password file, he does not obtain passwords
  - But attacker with password file can guess x and check whether y = hash(x)
  - If so, attacker has found password!

## Dictionary Attack

- "online" or "offline"
- Attacker pre-computes hash(x) for all x in a dictionary of common passwords --- Rainbow Table
- Suppose attacker gets access to password file containing hashed passwords
  - Attacker only needs to compare hashes to his precomputed dictionary
  - Same attack will work each time
- Can we prevent this attack? Or at least make attacker's job more difficult?

#### Password File

- Store hashed passwords
- Better to hash with salt
- Given password, choose random s, compute

```
y = hash(password, s)
```

and store the pair (s,y) in the password file

- Note: The salt s is not secret
- Easy to verify password
- Attacker must recompute dictionary hashes for each user — lots more work!

# Assumptions for Password Cracking

- Passwords are 8 chars, I28 choices per character
  Then I28<sup>8</sup> = 2<sup>56</sup> possible passwords
- Attacker has dictionary of 2<sup>20</sup> common pwds
- Probability of I/4 that a pwd is in dictionary
- Work is measured by number of hashes

## Password Cracking

- I. Finding single password without dictionary
  - Must try  $2^{56}/2 = 2^{55}$  on average
  - Just like exhaustive key search
- II. Finding single password with dictionary
  - Expected work is about

$$1/4(2^{19}) + 3/4(2^{55}) = 2^{54.6}$$

 But in practice, try all in dictionary and quit if not found — work is at most 2<sup>20</sup> and probability of success is 1/4

# III. password cracking without dictionary

- there is a password file with 2<sup>10</sup> pwds
- goal: Find any of 1024 passwords in file

Without dictionary:

- assume all 2<sup>10</sup> passwords are distinct
- need 2<sup>55</sup> comparisons before expect to find password
- if no salt, each hash computation gives 2<sup>10</sup> comparisons ⇒
  the expected work (number of hashes) is

$$2^{55}/2^{10} = 2^{45}$$

• if salt is used, expected work is 2<sup>55</sup> since each comparison requires a new hash computation

# IV. password cracking with a dictionary

- Find any of 1024 passwords in file
- With dictionary
  - Probability at least one password is in dictionary is

$$1 - (3/4)^{1024} = 1$$

- We ignore case where no password is in dictionary
- If no salt, work is about

$$2^{19}/2^{10} = 2^9$$

- If salt, expected work is less than 2<sup>22</sup>
- Note: If no salt, we can precompute all dictionary hashes and amortize the work (Rainbow Tables)

#### Other Password Issues

- Too many passwords to remember
  - Results in password reuse
  - Why is this a problem?
- Failure to change default passwords
- Social engineering
- Error logs may contain "almost" passwords
- Bugs, keystroke logging, spyware, etc.

### users and passwords

#### over 0.5 M passwords

- The average user has 6.5 passwords, each of which is shared across 3.9 different sites.
- Each user has about 25 accounts that require passwords, and types an average of 8 passwords per day.
- Users choose passwords with an average bitstrength 40.54 bits.
- The overwhelming majority of users choose passwords that contain lower case letters only (i.e., no uppercase, digits, or special characters) unless forced to do otherwise.
- 0.4% of users type passwords (on an annualized basis) at verified phishing sites.
- At least 1.5% of Yahoo users forget their passwords each month.

source: Florencio, D. and Herley, C."**A large-scale study of web password habits**," In Proceedings of the 16th international Conference on World Wide Web (Banff, Alberta, Canada, May 08 - 12, 2007). WWW '07. ACM, New York, NY, 657-666. DOI= http://doi.acm.org/10.1145/1242572.1242661



# example











the camera transmits photos wirelessly up to 200 meters



the camera has its own battery and transmission antena



# Shoulder surfing of ATM in Brazil

http://www.snopes.com/fraud/atm/atmcamera.asp

#### the bottom line

- Password cracking is too easy!
  - One weak password may break security
  - Users choose bad passwords
  - Social engineering attacks, etc.
- The bad guy has all of the advantages
- All of the math favors bad guys
- Passwords are a big security problem

# how to improve password-based systems?

Against off-line password guessing

- Random selection
- Pronounceable passwords
  - przbqxdfl, zxrptglfnhelgoret, juttelon
- User selection of passwords
- Proactive password checking for "goodness"
- Password aging
- Against guessing many accounts
  - Salting

Against on-line password guessing

- (exponential) Back-off
- Disconnection
- Disabling
- Jailing



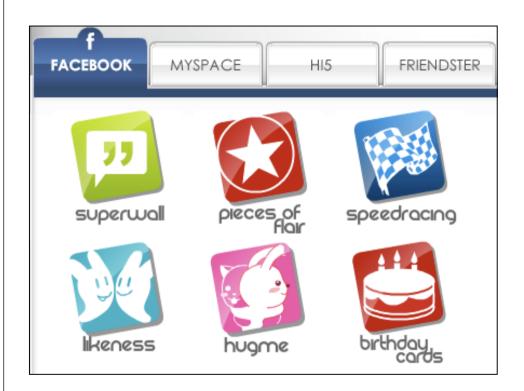
#### From:

# Testing Metrics for Password Creation Policies by Attacking Large Sets of Revealed Passwords

Matt Weir - Florida State University Sudhir Aggarwal - Florida State University Michael Collins - Redjack LLC Henry Stern - Cisco Ironport Systems

Presented at Computer and Communications Security (CCS) Conference October 2010

#### The RockYou List



 Provided widgets for most of the major social networking sites

40

- Hacked in November 2009
- Over 32 million plaintext passwords were released

# The PhpBB List



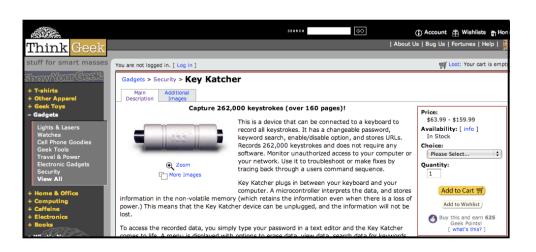
- Development site for the popular phpbBB bulletin board software
- Hacked in January 2009
- Over 259k unsalted MD5 hashed passwords, and another 83k salted passwords

# And Many Others:

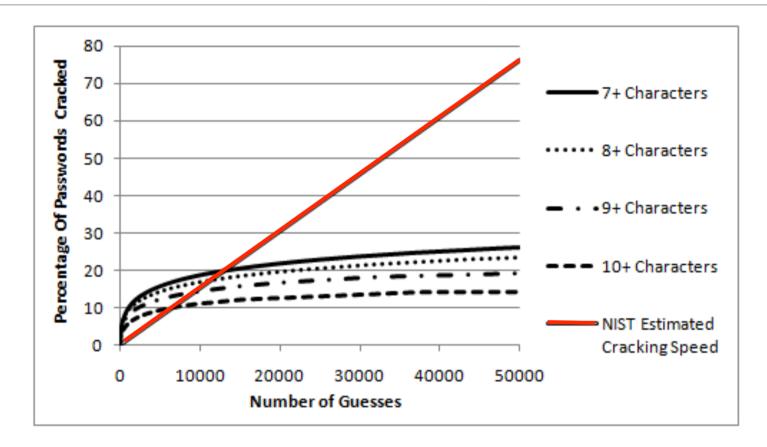


#### Full Disclosure:

- Password strength rarely matters in an online attack
- More common attacks take advantage of:
  - 1.Password reuse
  - 2.Malware
  - 3. Phishing attacks



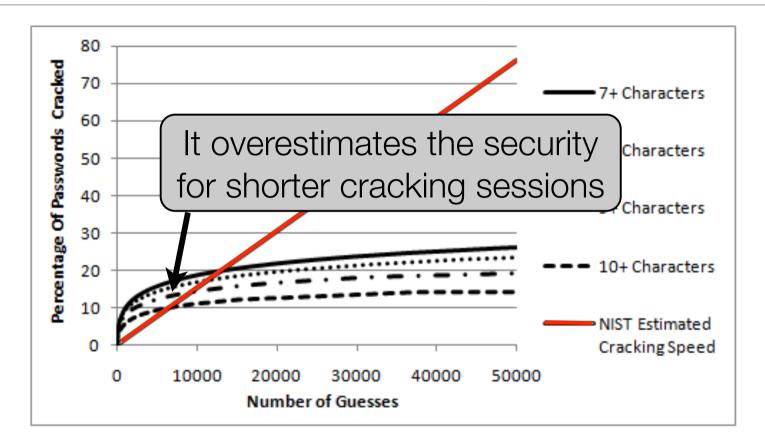
#### Where this Breaks Down



A 7 Character Min Length Policy's Entropy = 16

Chance\_of\_success(y) = Number\_of\_guesses(x)/ $2^{16}$ 

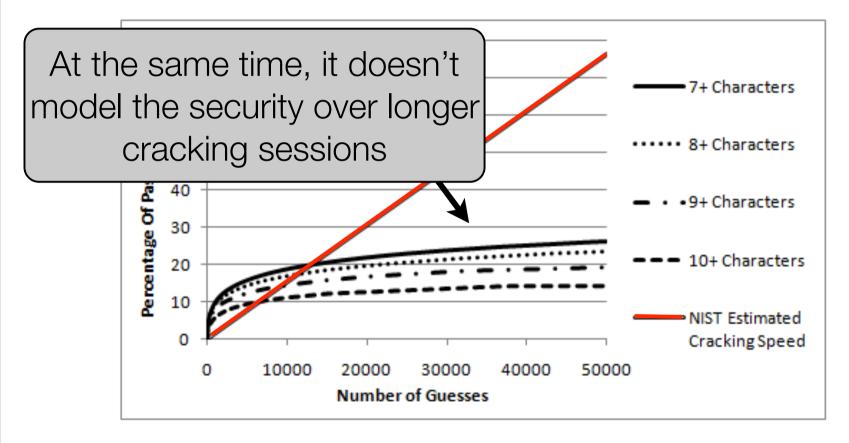
#### Where this Breaks Down



A 7 Character Min Length Policy's Entropy = 16

Chance\_of\_success(y) = Number\_of\_guesses(x)/ $2^{16}$ 

#### Where this Breaks Down



A 7 Character Min Length Policy's Entropy =  $2^{16}$ 

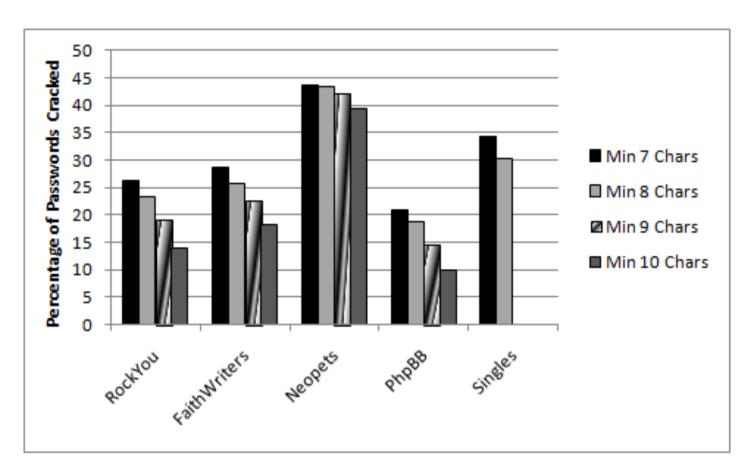
Chance\_of\_success(y) = Number\_of\_guesses(x)/ $2^{16}$ 

#### What this all Means:

# **Shannon Entropy != Guessing Entropy**

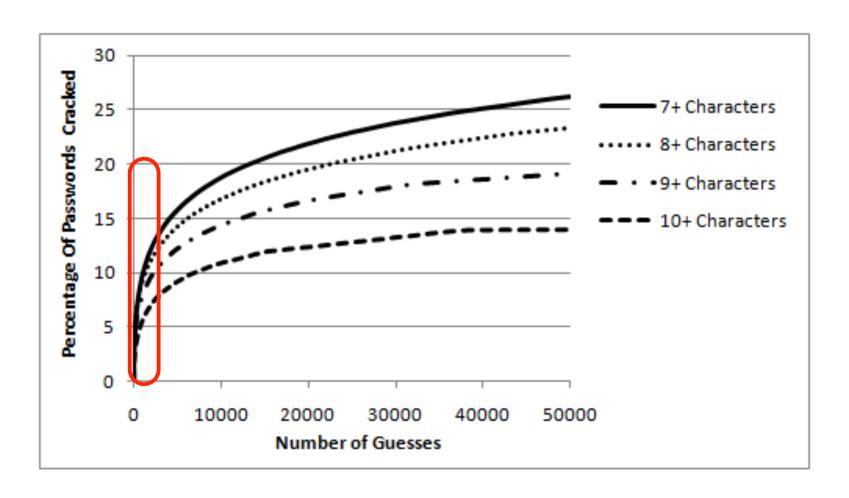
Password entropy as defined in NIST 800-63 is not a useful measurement for the defender

#### The Effect of Minimum Password Length:

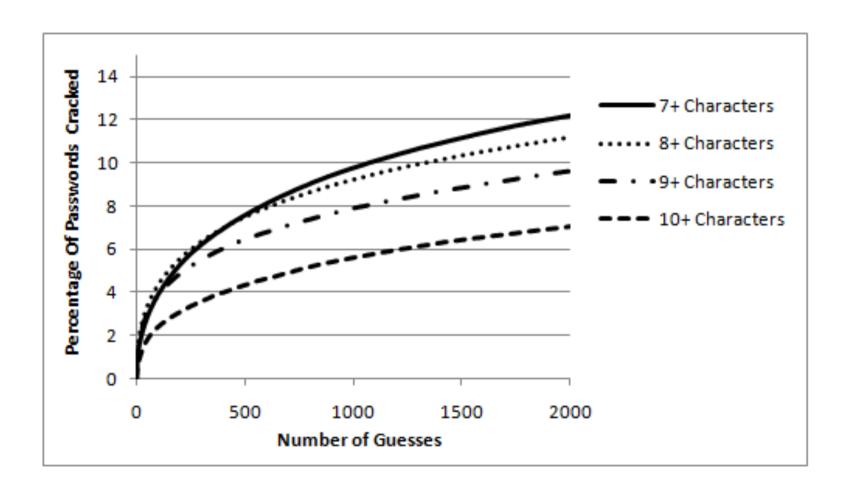


Password Cracking Session of 50k Guesses

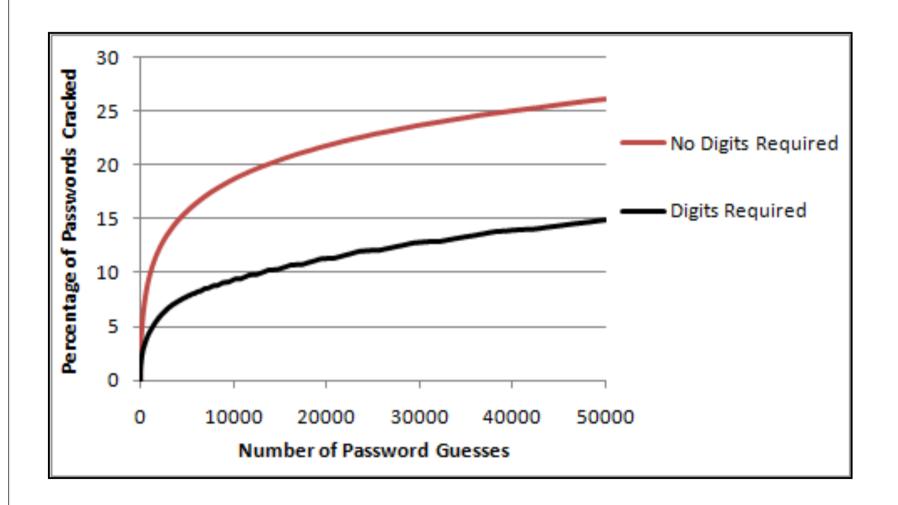
### Effect of Password Length



### An Even Shorter Cracking Session:



## The Effect of Requiring Digits



## How Digits were Used:

Location	Example	Percentage
After	password123	64.28%
All Digits	1234567	20.51%
Other	passw0rd, pass123word, p1a2ssword	9.24%
Before	123password	5.95%

<sup>\*</sup>Taken from 7+ character long passwords that contained at least one digit

# Top 10 Digits From the RockYou Training List

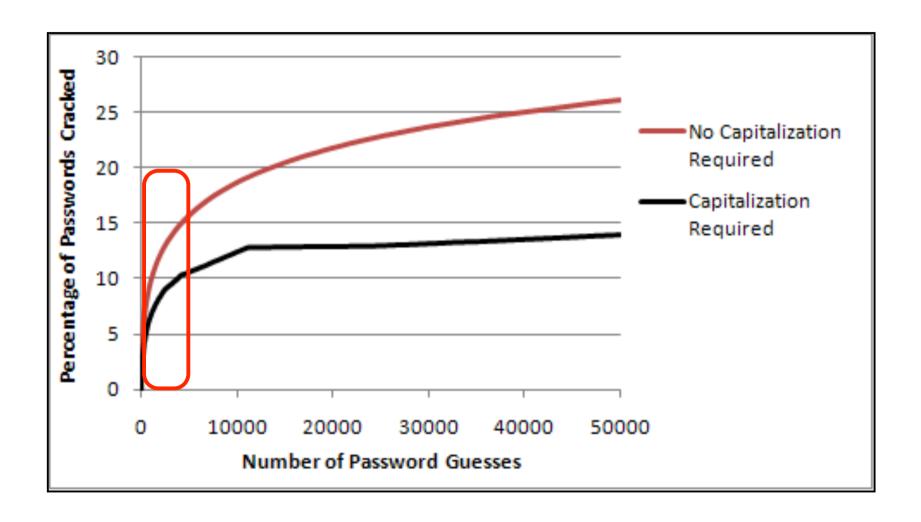
Rank	Digit	Percentage
#1	1	10.98%
#2	2	2.79%
#3	123	2.29%
#4	4	2.10%
#5	3	2.02%
#6	123456	1.74%
#7	12	1.49%
#8	7	1.20%
#9	13	1.07%
#10	5	1.04%

26.72% of All Digits

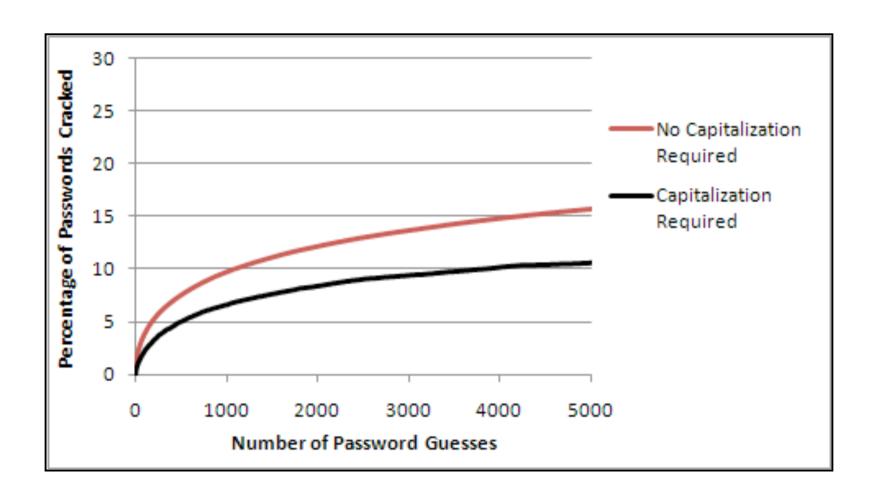
Thursday, October 18, 2012

53

#### When Uppercase Characters are Required



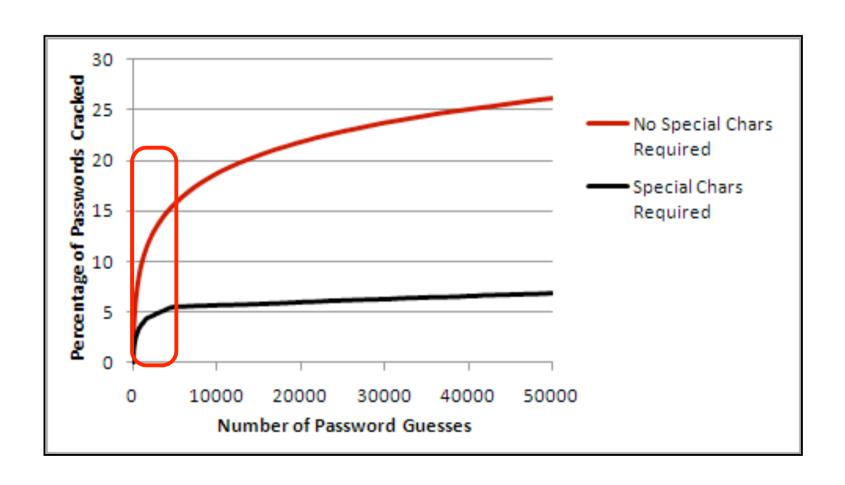
### Requiring UpperCase - Shorter Cracking Session



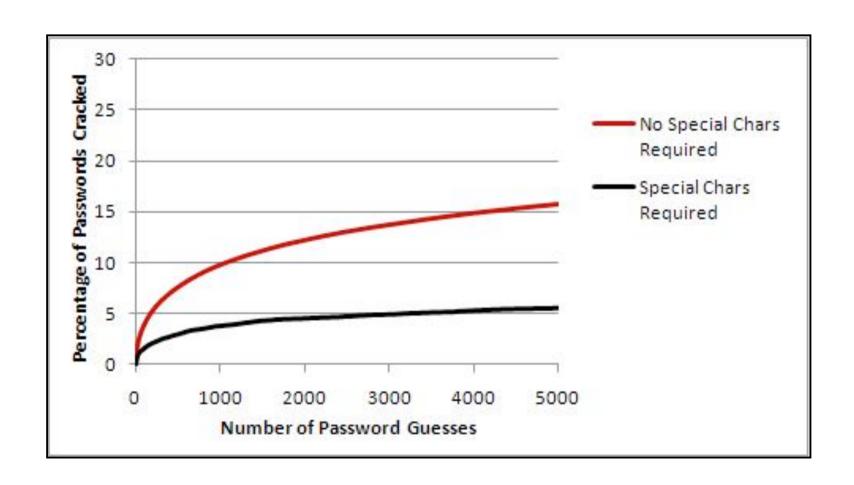
# Top Ten Case Mangling Rules of 7 Char Strings

String: U=Upper, L=Lower	Probability
UUUUUU	53.56%
ULLLLL	35.69%
ULLLULL	1.05%
LLLLLLL - aka <u>passwor</u> !D	1.03%
<b>U</b> LLLL <b>U</b>	0.90%
ULLULLL	0.85%
ULULULU	0.68%
LLLLLU	0.62%
UULLLLL	0.61%
UUULLLL	0.59%

### When Special Characters are Required



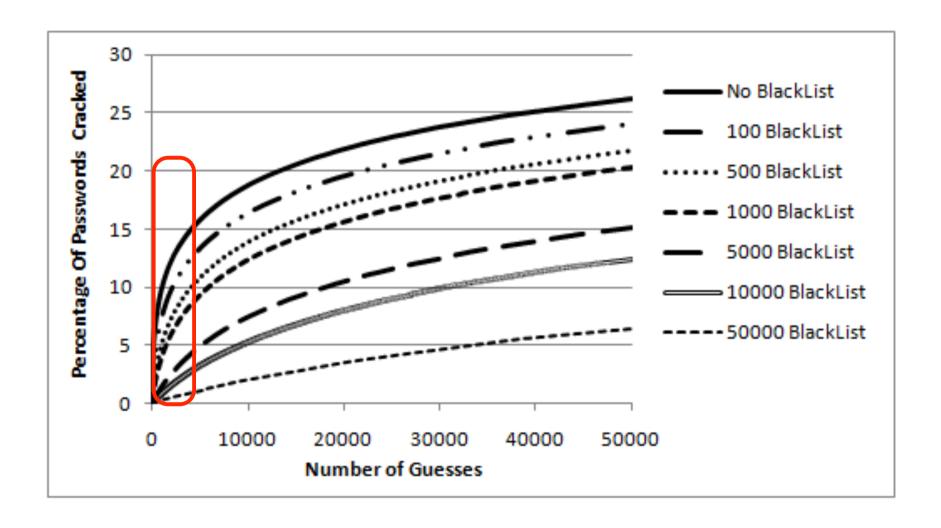
## Special Chars Required - Shorter Cracking Session



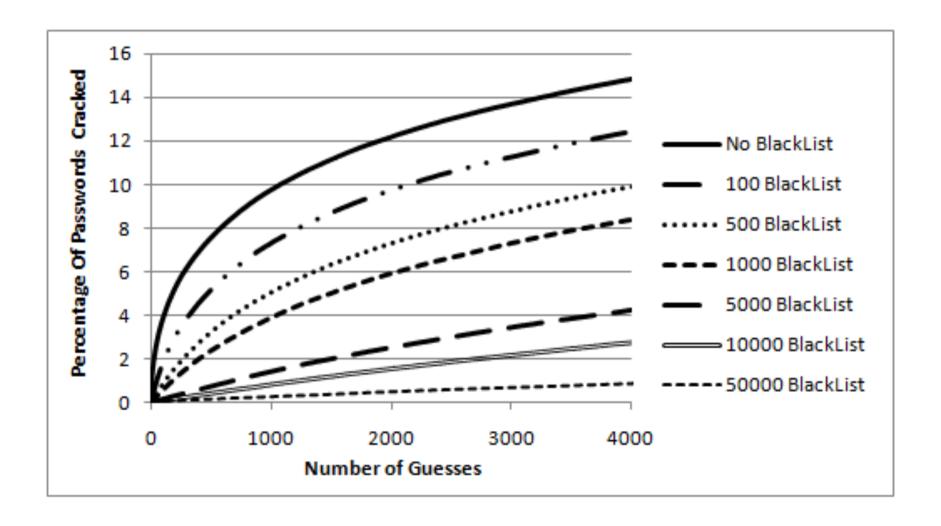
# Top Ten Structures for Special Characters

String: A=Alpha, D=Digit, S=Special	Probability
AAAAAS	28.50%
AAASAAA	7.87%
AAAASDD	6.32%
AAAASD	6.18%
AASAAAA	3.43%
AAAASAA	2.76%
AAAASA	2.64%
SAAAAS	2.50%
ASAAAA	2.38%
AAAAASS	2.17%

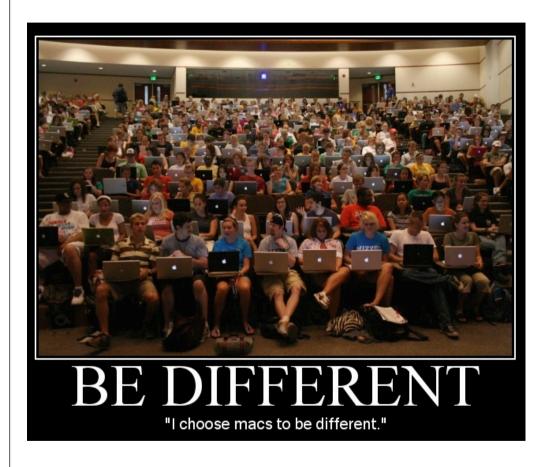
#### The Effect of BlackLists



#### A Closer View:



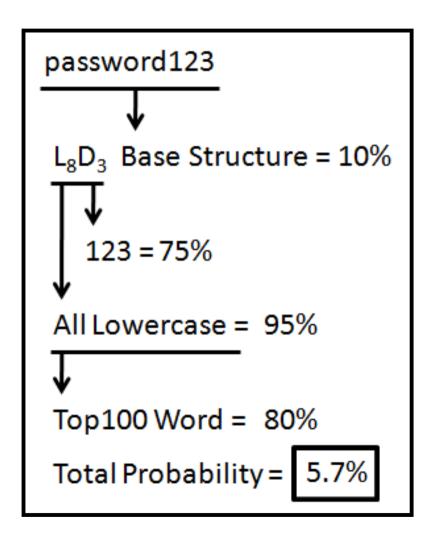
### Building a Better Policy



- The hard part is determining what makes a 'strong' password
  - By definition, it is something the attacker does not try
- We can base our policies on known attack techniques
  - What happens when attackers change their techniques in response?

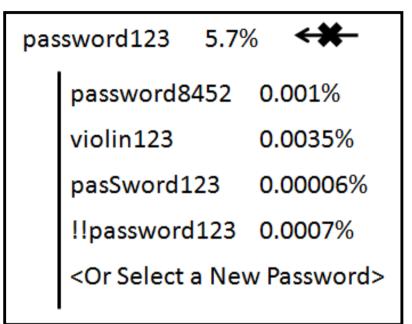
# Modifying our Probabilistic PW Cracking Grammar:

- Currently used to attack password creation strategies
- Is trained on a known password list and creates a probabilistic context free grammar that generates password guesses
- We can easily use the same grammar to parse user passwords and assign them a probability as well



#### Reject High Probability Guesses

- Since it uses PCFGs it can randomly suggest lower probability replacements
- This way users can select passwords that they want to use with a minimum of interference
  - a long passphrase of all lower case letters
  - Short, but complex: TnW!2s
- This can be paired with a standard blacklist



#### In Conclusion

- The metric of password entropy proposed in NIST 800-63 does not provide actionable information
- By themselves, explicit password creation rules, such as minimum password length and character requirements, still seem to leave systems vulnerable to online attacks
- Implicit password creation rules seem to provide much more security against online attacks



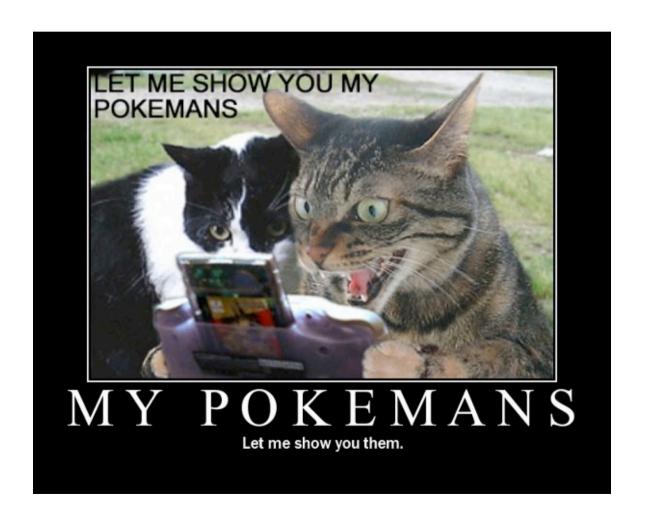




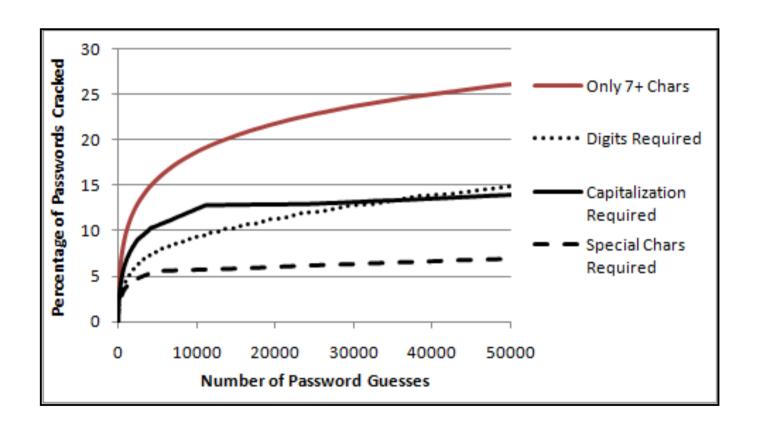


#### Additional Slides to Use Based on Questions

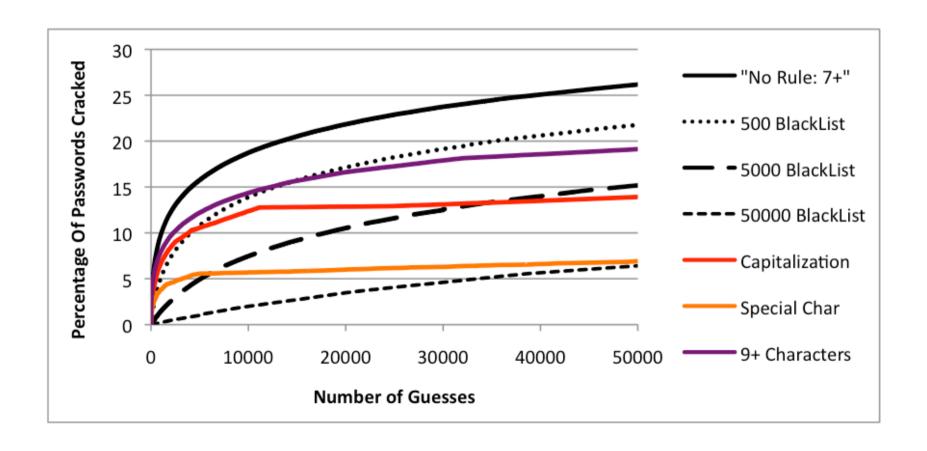
Alt Title: Some People Really Like Graphs...



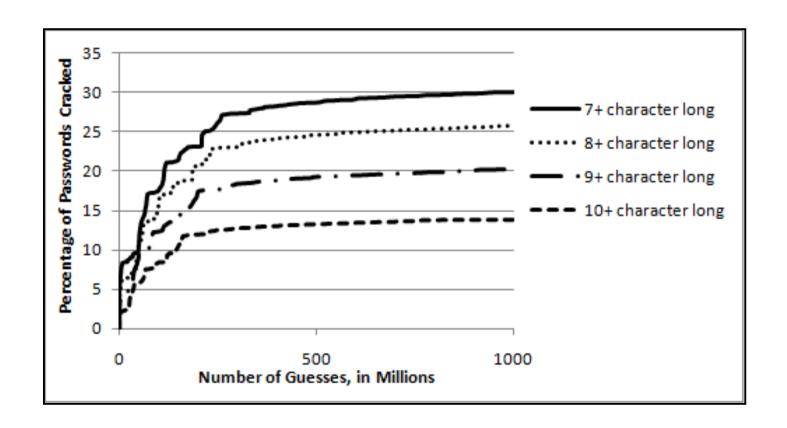
#### Comparison of Different Password Requirements



#### Common Mangling Rules and BlackLists

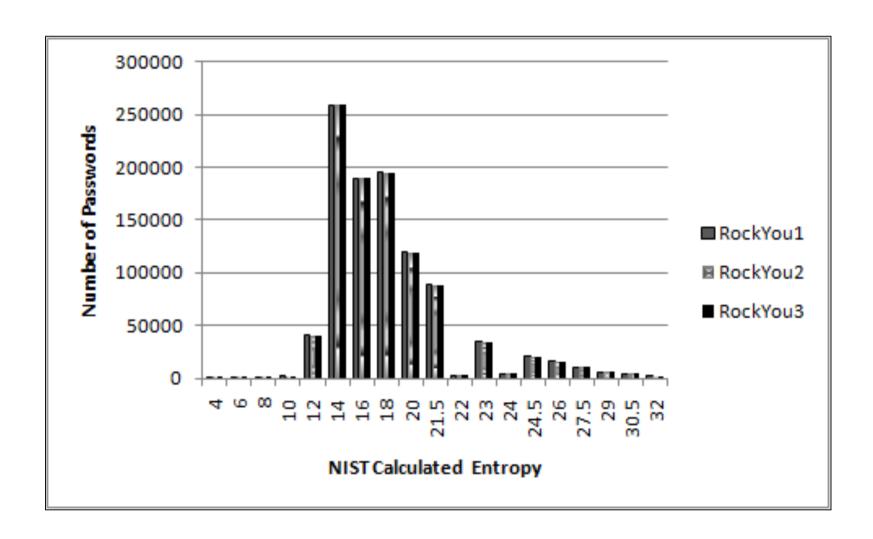


### Standard Offline Password Cracking Attack



69

### NIST Entropy Distribution:



70

#### Types of Password Creation Policies

#### • Explicit

No Guaranteed Minimum Level of Security

- "Your password must be 7 characters long and contain a digit"

#### External

- Part of the password is assigned to you, aka a system generated password or two factor authentication

#### Implicit

- "Your password isn't strong enough, choose another"
- Example: Blacklists