

# Symmetric Crypto Systems

**EECE 412** 

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### Module Outline

- Stream ciphers "under the hood"
- Block ciphers "under the hood"
- Modes of operation for block ciphers

# learning objectives

- explain main properties of block and stream ciphers,
- match a cipher type and mode of operation to the system at hand,
- explain how ECB, CBC, OFB, and CTR modes of operation work and draw diagrams showing that,
- given a mode of operation, identify its advantages and shortcomings.

# Stream Ciphers



### Random Generator (Stream Cipher)

as Random Oracle

- In:
  - short string (key)
  - length of the output



- Out: long random stream of bits (keystream)
- Applications:
  - Communications encryption
  - Storage encryption

#### **Properties**

- Should not reuse
  - Use seed

# Stream Ciphers

- Not as popular today as block ciphers
- A5/I
  - Designed for hardware implementations
  - Based on shift registers
  - Used in GSM mobile phone system
- RC4
  - Designed for software implementations
  - Based on a changing lookup table
  - Used many places

#### A5/1

- A5/I consists of 3 shift registers
  - X: 19 bits  $(x_0,x_1,x_2,...,x_{18})$
  - Y: 22 bits  $(y_0, y_1, y_2, ..., y_{21})$
  - Z: 23 bits  $(z_0,z_1,z_2,...,z_{22})$

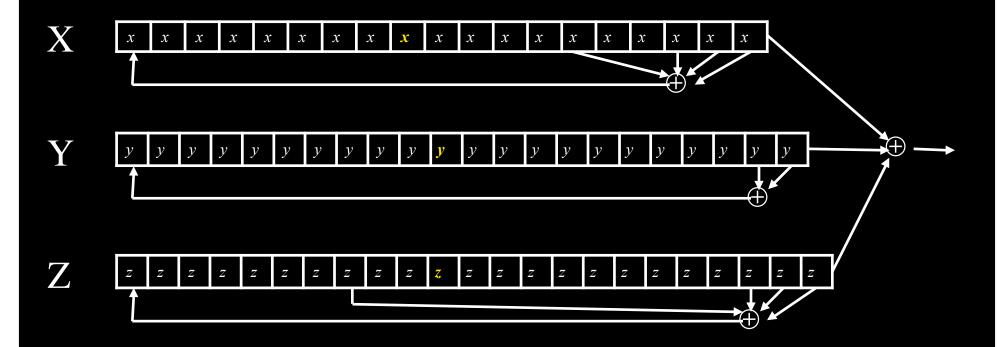
#### A5/1

- At each step:  $m = maj(x_8, y_{10}, z_{10})$ 
  - Examples: maj(0,1,0) = 0 and maj(1,1,0) = 1
- If  $x_8 = m$  then X steps

• 
$$t = x_{13} \oplus x_{16} \oplus x_{17} \oplus x_{18}$$

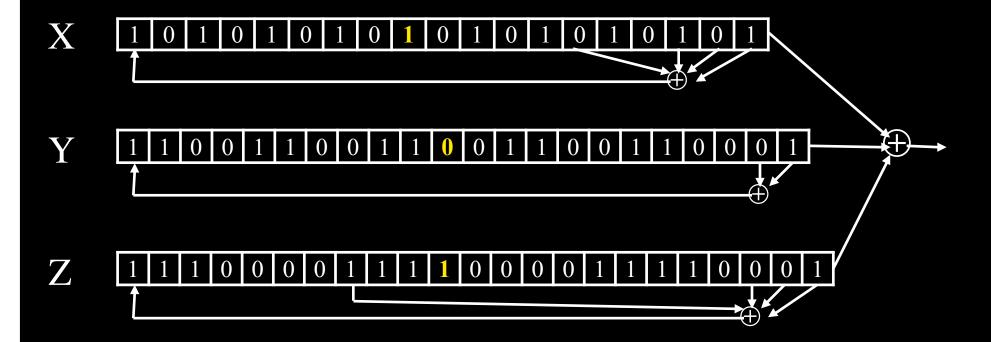
- $x_i = x_{i-1}$  for i = 18, 17, ..., 1 and  $x_0 = t$
- If  $y_{10} = m$  then Y steps
  - $t = y_{20} \oplus y_{21}$
  - $y_i = y_{i-1}$  for i = 21,20,...,1 and  $y_0 = t$
- If  $z_{10} = m$  then Z steps
  - $t = \mathbf{z}_7 \oplus \mathbf{z}_{20} \oplus \mathbf{z}_{21} \oplus \mathbf{z}_{22}$
  - $z_i = z_{i-1}$  for i = 22,21,...,1 and  $z_0 = t$
- Keystream bit is  $x_{18} \oplus y_{21} \oplus z_{22}$

### A5/I



- Each value is a single bit
- Key is used as initial fill of registers
- Each register steps or not, based on  $(x_8, y_{10}, z_{10})$
- Keystream bit is XOR of right bits of registers

# A5/1: example



- In this example,  $m = \text{maj}(x_8, y_{10}, z_{10}) = \text{maj}(1,0,1) = 1$
- Register X steps, Y does not step, and Z steps
- Keystream bit is XOR of right bits of registers
- Here, keystream bit will be  $0 \oplus 1 \oplus 0 = 1$

# Use of Stream Ciphers

- Stream ciphers were big in the past
  - Efficient in hardware
  - Speed needed to keep up with voice, etc.
- Today, processors are fast, so software-based crypto is fast enough

# Block Ciphers "Under the Hood"

#### Random Permutation (Block Cipher)

as Random Oracle

• In

fixed size short string (plaintext) M,

• DES -- 64 bits

Key K

- Out
  - same fixed size short string (ciphertext) C



#### **Notation**

- C = { M }<sub>K</sub>
- M = { C }<sub>K</sub>

#### **Properties**

Invertible

#### Related Notes

- Main properties of block ciphers
  - invertible
  - confusing
  - diffusing
- Main block ciphers
  - Data Encryption Standard (DES)
  - Advanced Encryption Standard (AES) a.k.a.,
     Rijndael

# (Iterated) Block Cipher

- Plaintext and ciphertext consists of fixed sized blocks
- Ciphertext obtained from plaintext by iterating a round function
- Input to round function consists of key and the output of previous round
- Usually implemented in software

# Feistel Cipher

- type of block cipher design, not a specific cipher
- Split plaintext block into left and right halves: Plaintext =  $(L_0,R_0)$
- For each round i=1,2,...,n, compute

$$L_i = R_{i-1}$$

$$R_i = L_{i-1} \oplus F(R_{i-1}, K_i)$$

where F is round function and K<sub>i</sub> is subkey

• Ciphertext =  $(L_n, R_n)$ 

# Feistel Cipher

- Decryption: Ciphertext =  $(L_n, R_n)$
- For each round i=n,n−1,...,1, compute

$$R_{i-1} = L_i$$

$$L_{i-1} = R_i \oplus F(R_{i-1},K_i)$$

where F is round function and K<sub>i</sub> is subkey

- Plaintext =  $(L_0, R_0)$
- Formula "works" for any function F
- But only secure for certain functions F
  - silly round function example: F(x, y) == 0 for any x and y.

# Advanced Encryption Standard

- Replacement for DES
- AES competition (late 90's)
  - NSA openly involved
  - Transparent process
  - Many strong algorithms proposed
  - Rijndael Algorithm ultimately selected
    - Pronounced like "Rain Doll" or "Rhine Doll"
    - invented by Joan Daemen and Vincent Rijmen
- Iterated block cipher (like DES)

#### **AES Overview**

- Block size: 128 bits (Rijndael had also 192 or 256)
- Key length: 128, 192 or 256 bits (independent of block size)
- I0 to I4 rounds (depends on key length)
- Each round uses 4 functions (in 3 "layers")
  - ByteSub (nonlinear layer)
  - ShiftRow (linear mixing layer)
  - MixColumn (nonlinear layer)
  - AddRoundKey (key addition layer)



## AES demonstration

## review questions

- in A5/1, how is the keystream bit is used after its been obtained (after all it's only a single bit)?
- how would you define "confusion" and "diffusion" in the context of ciphers?
  - confusion -- obscuring the relationship between the plaintext and ciphertext
  - diffusion -- spreading the plaintext statistics through the ciphertext



# Modes of Operation

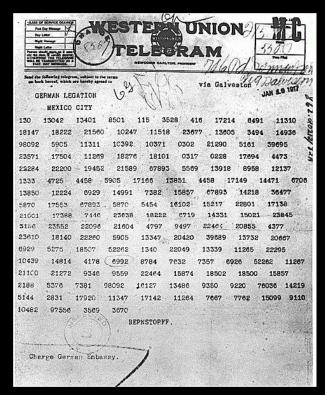
#### Code book

Literally, a book filled with "codewords"

rebruar	13603
fest	13732
finanzielle	13850
folgender	13918
Frieden	17142

12405

Friedenschluss 17149



Modern block ciphers are code books!

## Electronic Code Book (ECB)

$$M = m_1 \mid m_2 \mid \dots \mid m_n$$

$$m_1 \quad m_2 \quad \dots \quad m_n$$

$$E \quad E \quad \dots \quad E$$

$$c_1 \quad c_2 \quad \dots \quad c_n$$

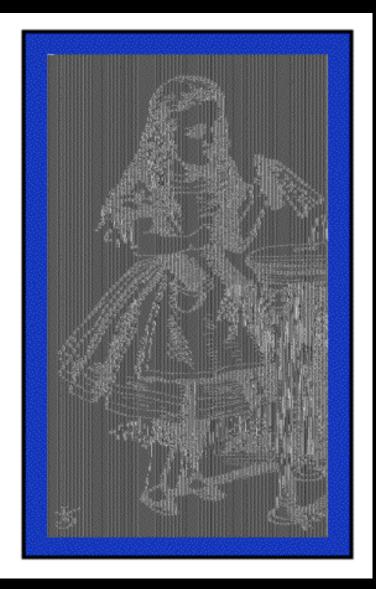
$$c_i = E_K(m_i)$$
  $C = c_1 | c_2 | ... | c_n$ 

#### **Drawbacks**

- Same message has same ciphertext
- Redundant/repetitive patterns will show through
- Subject to "cut-and-splice" attacks

# Alice in ECB Mode

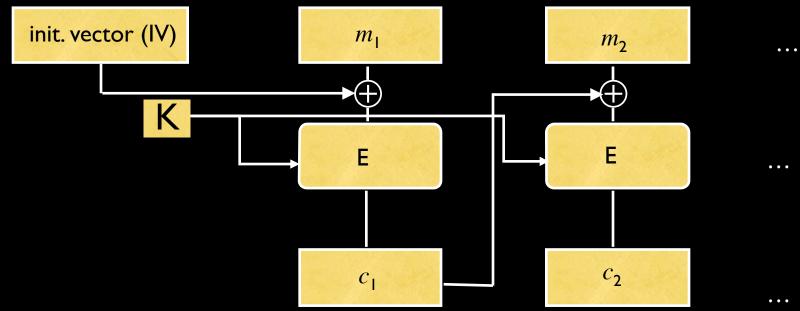




# Cipher Block Chaining (CBC)

$$c_i = E_K(m_i \oplus c_{i-1})$$

$$M = m_1 | m_2 | ... | m_n$$



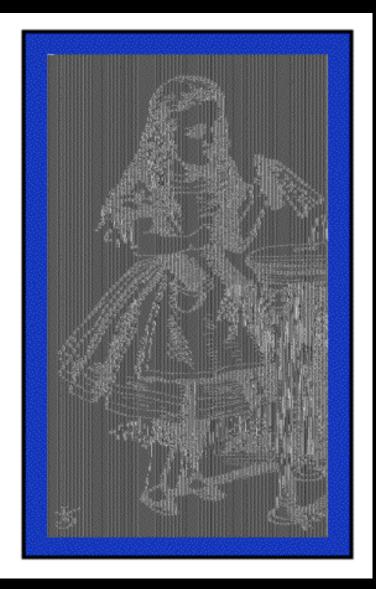
$$C = IV \mid c_1 \mid c_2 \mid \dots \mid c_n$$

Decrypting with CBC:  $m_i = D_K(c_i) \oplus c_{i-1}$ 

Drawback: cannot precompute ci without ci-1

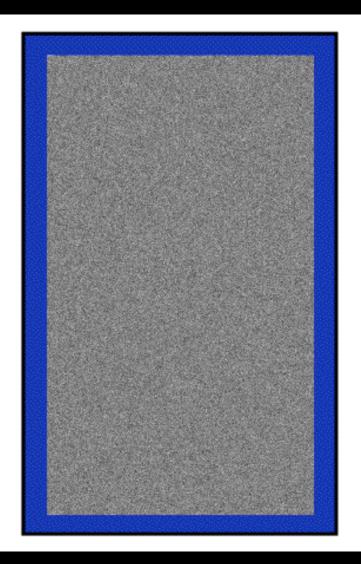
# Alice in ECB Mode





## Alice in CBC Mode





# Output Feedback (OFB) Mode

- $K_0 = IV, K_1 = E_K(IV), K_2 = E_K(K_1), ... K_i = E_K(K_{i-1}) ...$
- $C_i = m_i \oplus K_i$ 
  - draw OFB diagram, similar to the one for CBC
  - Purpose
    - use block cipher as a stream cipher
  - Drawback
    - K<sub>1</sub>, ... K<sub>i</sub> must be kept in memory

# TLS example

- CipherSuite TLS\_RSA\_WITH\_AES\_256\_CBC\_SHA =  $\{0x00, 0x35\}$ ;
- CipherSuite TLS\_DH\_RSA\_WITH\_AES\_256\_CBC\_SHA = { 0x00, 0x37 };

# Counter Mode (CTR)

- Drawbacks of feedback modes
  - Hard to parallelize
    - CBC -- cannot pre-compute
    - OFB -- memory requirements
- Counter Encryption is easier to parallelize
  - $c_i = m_i \oplus E_K(IV+i)$
  - draw CTR diagram for decryption
    - $m_i = c_i \oplus E_K(IV+i)$

## IPSec example

Case #3: Encrypting 48 bytes (3 blocks) using AES-CBC with 128-bit key

Key : 0x6c3ea0477630ce21a2ce334aa746c2cd

IV : 0xc782dc4c098c66cbd9cd27d825682c81

Plaintext: "This is a 48-byte message (exactly 3 AES blocks)"

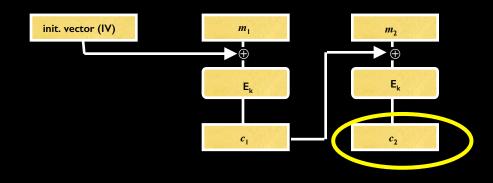
Ciphertext: 0xd0a02b3836451753d493665d33f0e886

2dea54cdb293abc7506939276772f8d5

021c19216bad525c8579695d83ba2684

# message authentication code (MAC)

- Purpose
  - protect message integrity and authenticity
- How to do MAC with a block cipher?

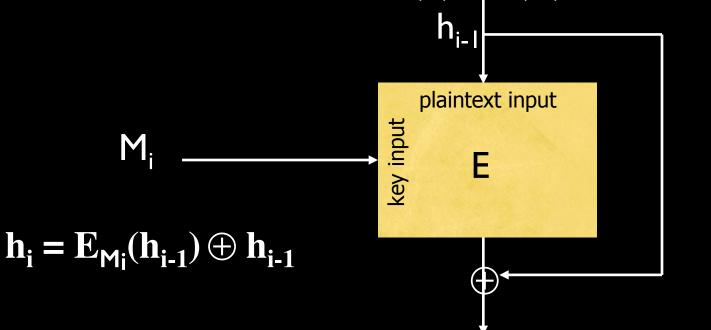


In CBC mode, the last block of cipher text serves as the MAC for the entire message

# Hash Function from a Block Cipher

h = H(M)

- Easy to compute h from M efficient
- Hard to compute M from h one way
- For given M, hard to find another M' s.t. H(M) == H(M') weak collision resistance 3.
- Hard to find any M & M' s.t. H(M) == H(M') strong collision resistance



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#### Common Hash Functions and Applications

- Common hash functions
  - (Message Digest) MD5 value 128b
  - (Secure Hash Algorithm)
     SHA-1 180b value,
     SHA-256, SHA-512
- Applications
  - MACs
    - $MAC_K(M) = H(K,M)$
    - HMAC<sub>K</sub>(M) = H(K  $\oplus$  A, H(K  $\oplus$ B,M)), A & B = magic (Section 5.7, Stamp)

- Time stamping service
- key updating
  - $K_i = H(K_{i-1})$
  - Backward security
- Autokeying
  - $K_{i+1} = H(K_i, M_{i1}, M_{i2}, ...)$
  - Forward security

# Key Points

- Ciphers are either substitution, transposition (a.k.a., permutation), or product
- Any block cipher should confuse and defuse
- Block ciphers are implemented in SP-networks
- Stream ciphers and hash functions are commonly implemented with block ciphers
- Hash functions used for
  - fingerprinting data, MAC, key updating, autokeying
  - Backward & forward security properties

# learning objectives

- explain main properties of block and stream ciphers,
- match a cipher type and mode of operation to the system at hand,
- explain how ECB, CBC, OFB, and CTR modes of operation work and draw diagrams showing that,
- given a mode of operation, identify its advantages and shortcomings,
- explain how MAC can be implemented and how it's different from just hash and from a cipher,
- explain backward and forward security and how they can be achieved.