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Symmetric Crypto Systems EECE 412

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Module Outline

- Stream ciphers "under the hood"
- Block ciphers "under the hood"
- Modes of operation for block ciphers

learning objectives

explain main properties of block and stream ciphers,

match a cipher type and mode of operation to the system at hand,

explain how ECB, CBC, OFB, and CTR modes of operation work and draw diagrams showing that,

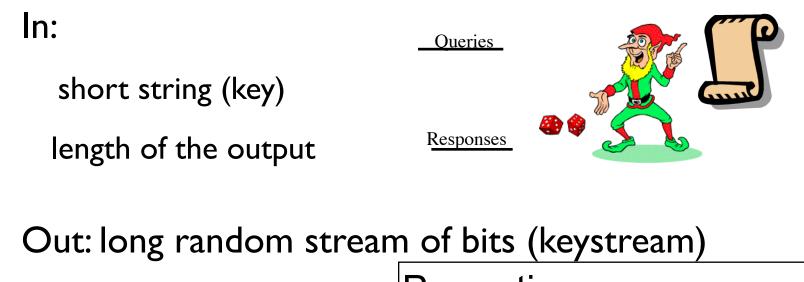
given a mode of operation, identify its advantages and shortcomings.

Stream Ciphers



Random Generator (Stream Cipher)

as Random Oracle



Applications:

Communications encryption

Storage encryption

Properties

- Should not reuse
 - Use seed

Stream Ciphers

- Not as popular today as block ciphers
- A5/I
 - Designed for hardware implementations
 - Based on shift registers
 - Used in GSM mobile phone system
- RC4
 - Designed for software implementations
 - Based on a changing lookup table
 - Used many places

A5/I

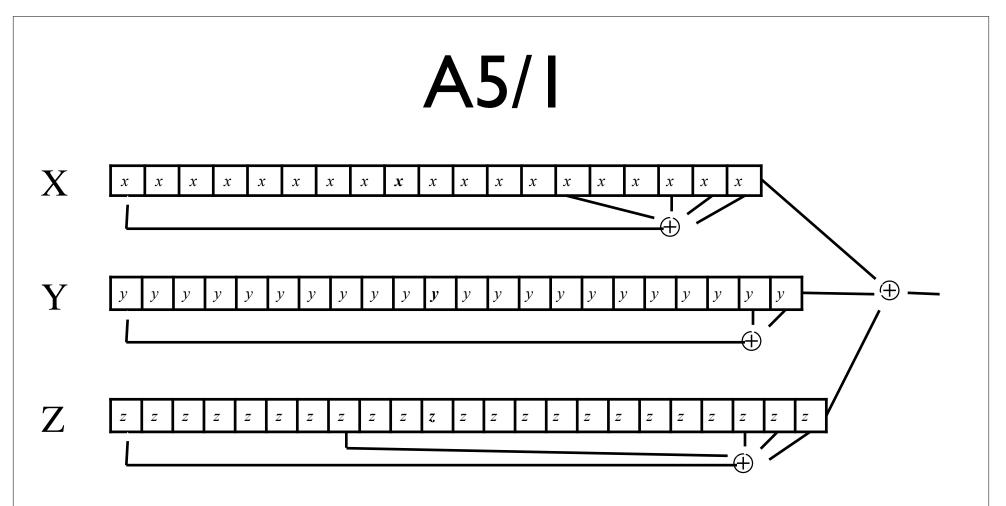
- A5/I consists of 3 shift registers
 - X: 19 bits $(x_0, x_1, x_2, ..., x_{18})$
 - Y:22 bits $(y_0, y_1, y_2, ..., y_{21})$
 - Z:23 bits $(z_0, z_1, z_2, ..., z_{22})$

A5/1

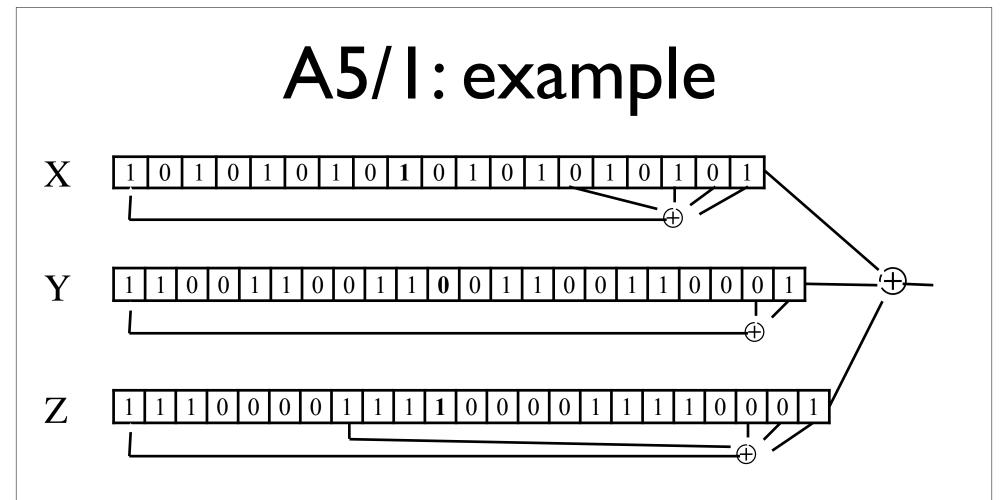
- At each step: $m = maj(x_8, y_{10}, z_{10})$
 - Examples: maj(0,1,0) = 0 and maj(1,1,0) = 1
- If $x_8 = m$ then X steps
 - $t = x_{13} \oplus x_{16} \oplus x_{17} \oplus x_{18}$
 - $x_i = x_{i-1}$ for $i = 18, 17, \dots, 1$ and $x_0 = t$
- If $y_{10} = m$ then Y steps
 - $t = y_{20} \oplus y_{21}$

7

- $y_i = y_{i-1}$ for $i = 21, 20, \dots, 1$ and $y_0 = t$
- If $z_{10} = m$ then Z steps
 - $t = z_7 \oplus z_{20} \oplus z_{21} \oplus z_{22}$
 - $z_i = z_{i-1}$ for $i = 22, 21, \dots, 1$ and $z_0 = t$
- Keystream bit is $x_{18} \oplus y_{21} \oplus z_{22}$



- Each value is a single bit
- Key is used as **initial fill** of registers
- Each register steps or not, based on (x_8, y_{10}, z_{10})
- Keystream bit is XOR of right bits of registers



- In this example, $m = maj(x_8, y_{10}, z_{10}) = maj(1,0,1) = 1$
- Register X steps, Y does not step, and Z steps
- Keystream bit is XOR of right bits of registers
- Here, keystream bit will be $0 \oplus 1 \oplus 0 = 1$

9

Use of Stream Ciphers

- Stream ciphers were big in the past
 - Efficient in hardware
 - Speed needed to keep up with voice, etc.
- Today, processors are fast, so software-based crypto is fast enough

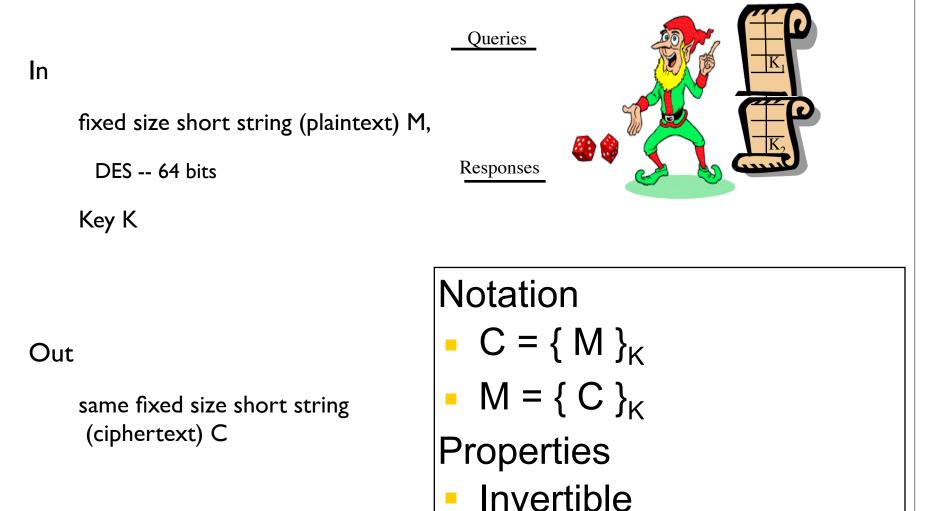
Block Ciphers "Under the Hood"

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09/16/08

Random Permutation (Block Cipher)

as Random Oracle



13

Related Notes

- Main properties of block ciphers
 - invertible
 - confusing
 - diffusing
- Main block ciphers
 - Data Encryption Standard (DES)
 - Advanced Encryption Standard (AES) a.k.a., Rijndael

(Iterated) Block Cipher

- Plaintext and ciphertext consists of fixed sized blocks
- Ciphertext obtained from plaintext by iterating a round function
- Input to round function consists of key and the output of previous round
- Usually implemented in software

Feistel Cipher

- type of block cipher design, not a specific cipher
- Split plaintext block into left and right halves:
 Plaintext = (L₀,R₀)
- For each round i=1,2,...,n, compute

$$L_{i} = R_{i-1}$$

 $\mathbf{R}_{i} = \mathbf{L}_{i-1} \oplus \mathbf{F}(\mathbf{R}_{i-1}, \mathbf{K}_{i})$

where F is **round function** and K_i is **subkey**

• Ciphertext =
$$(L_n, R_n)$$

Feistel Cipher

- Decryption: Ciphertext = (L_n, R_n)
- For each round i=n,n-1,...,1, compute

 $R_{i-1} = L_i$ $L_{i-1} = R_i \oplus F(R_{i-1}, K_i)$

where F is round function and K_i is subkey

- Plaintext = (L_0, R_0)
- Formula "works" for any function F
- But only secure for certain functions F silly round function example: F(x, y) == 0 for any x and y.

Advanced Encryption Standard

- Replacement for DES
- AES competition (late 90's)
 - NSA openly involved
 - Transparent process
 - Many strong algorithms proposed
 - Rijndael Algorithm ultimately selected
 - Pronounced like "Rain Doll" or "Rhine Doll"
 - invented by Joan Daemen and Vincent Rijmen
- Iterated block cipher (like DES)

AES Overview

- Block size: 128 bits (Rijndael had also 192 or 256)
- Key length: 128, 192 or 256 bits (independent of block size)
- I0 to I4 rounds (depends on key length)
- Each round uses 4 functions (in 3 "layers")
 - ByteSub (nonlinear layer)
 - ShiftRow (linear mixing layer)
 - MixColumn (nonlinear layer)
 - AddRoundKey (key addition layer)



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AES demonstration

review questions

in A5/1, how is the keystream bit is used after its been obtained (after all it's only a single bit)?

how would you define "confusion" and "diffusion" in the context of ciphers?

confusion -- obscuring the relationship between the plaintext and ciphertext

diffusion -- spreading the plaintext statistics through the ciphertext



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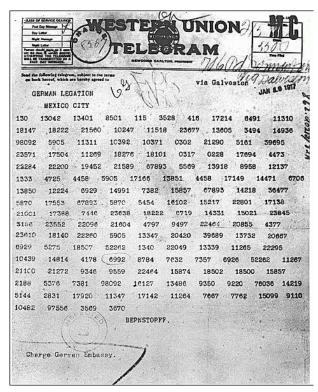
Modes of Operation

Code book

Literally, a book filled with "codewords"

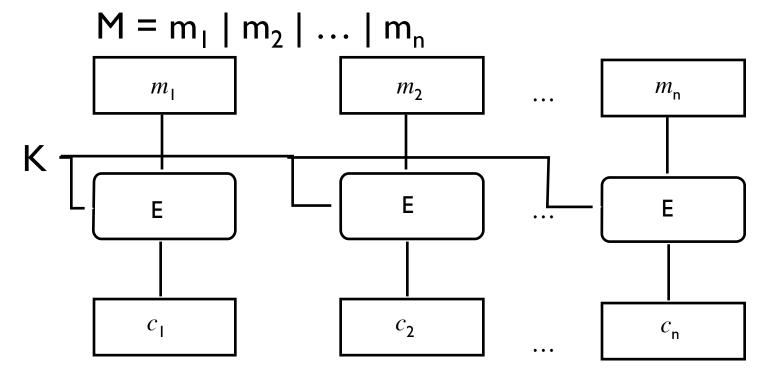
13605
13732
13850
13918
17142
17149

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Modern block ciphers are code books!

Electronic Code Book (ECB)



$c_i = E_K(m_i)$ $C = c_1 | c_2 | \dots | c_n$

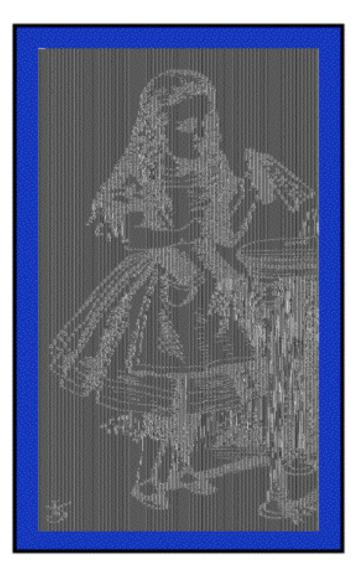
Drawbacks

27

- Same message has same ciphertext
- Redundant/repetitive patterns will show through
- Subject to "cut-and-splice" attacks

Alice in ECB Mode



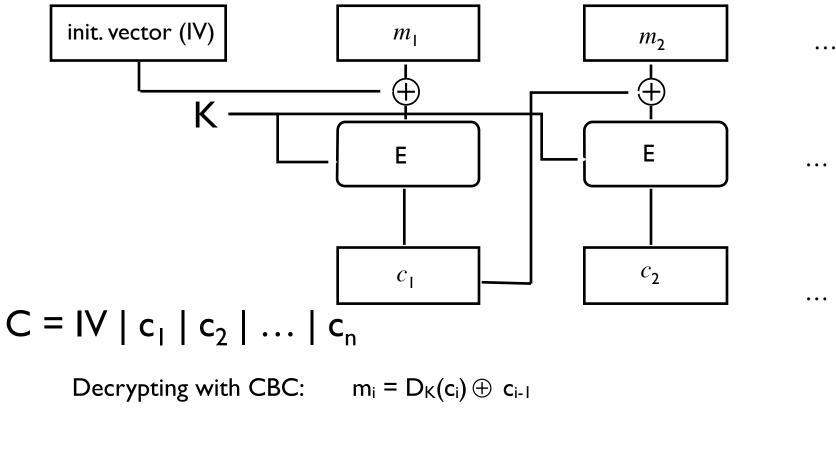


Cipher Block Chaining (CBC)

 $c_i = E_K(m_i \oplus c_{i-1})$

 $M = m_1 | m_2 | \dots | m_n$

29

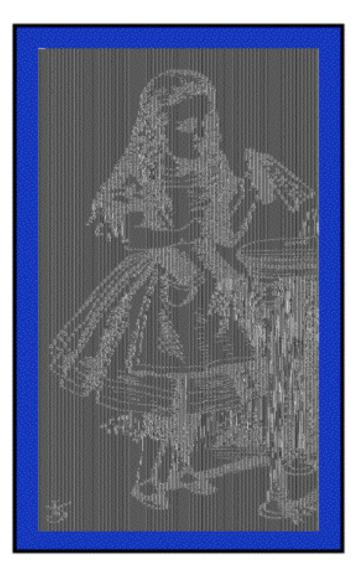


Drawback: cannot precompute ci without ci-1

26

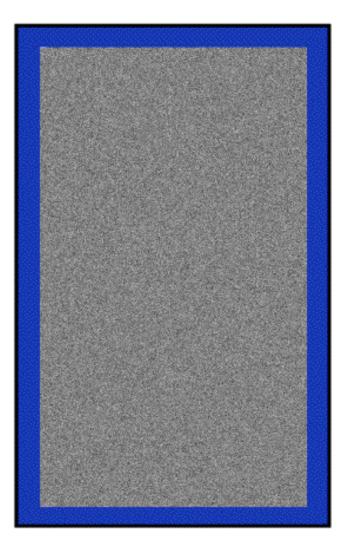
Alice in ECB Mode





Alice in CBC Mode





Output Feedback (OFB) Mode

- $K_0 = IV, K_1 = E_K(IV), K_2 = E_K(K_1), \dots K_i = E_K(K_{i-1}) \dots$
- $C_i = m_i \oplus K_i$

draw OFB diagram, similar to the one for CBC Purpose

use block cipher as a stream cipher

Drawback

 $K_{1,}$... K_i must be kept in memory

TLS example

CipherSuite TLS_RSA_WITH_AES_256_CBC_SHA = { 0x00, 0x35 }; CipherSuite TLS_DH_RSA_WITH_AES_256_CBC_SHA = { 0x00, 0x37 };

Counter Mode (CTR)

- Drawbacks of feedback modes
 - Hard to parallelize
 - CBC -- cannot pre-compute
 - OFB -- memory requirements
- Counter Encryption is easier to parallelize
 - $c_i = m_i \oplus E_K(IV+i)$

draw CTR diagram for decryption

 $m_i = c_i \oplus E_K(IV+i)$

IPSec example

Case #3: Encrypting 48 bytes (3 blocks) using AES-CBC with 128-bit key

Key : 0x6c3ea0477630ce21a2ce334aa746c2cd

IV : 0xc782dc4c098c66cbd9cd27d825682c81

Plaintext : "This is a 48-byte message (exactly 3 AES blocks)"

Ciphertext: 0xd0a02b3836451753d493665d33f0e886

2dea54cdb293abc7506939276772f8d5

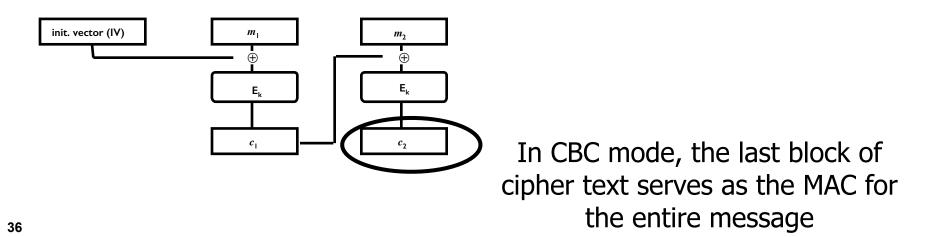
021c19216bad525c8579695d83ba2684

message authentication code (MAC)

Purpose

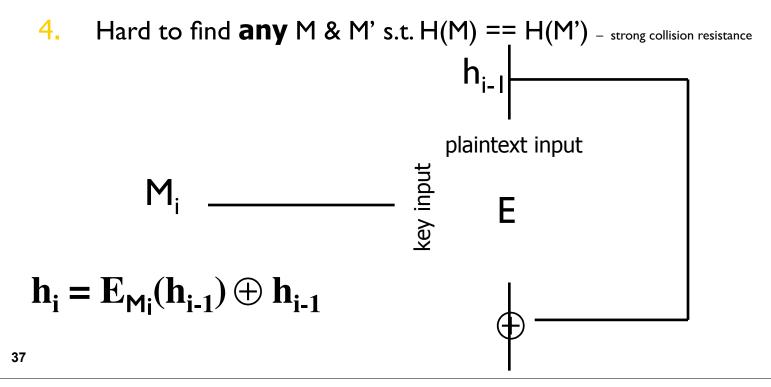
protect message integrity and authenticity

How to do MAC with a block cipher?



Hash Function from a Block h = H(M)

- 1. Easy to compute h from M efficient
- 2. Hard to compute M from h one way
- 3. For **given** M, hard to find another M' s.t. H(M) == H(M') weak collision resistance



Common Hash Functions and Applications

- Common hash functions
 - (Message Digest) MD5 value 128b
 - (Secure Hash Algorithm)
 SHA-1 180b value,
 SHA-256, SHA-512
- Applications
 - MACs
 - $MAC_{K}(M) = H(K,M)$
 - HMAC_K(M) = H(K ⊕ A, H(K ⊕ B,M)), A & B = magic (Section 5.7, Stamp)

- Time stamping service
- key updating
 - $K_i = H(K_{i-1})$
 - Backward security
- Autokeying
 - $K_{i+1} = H(K_i, M_{i1}, M_{i2}, ...)$
 - Forward security

Key Points

- Ciphers are either substitution, transposition (a.k.a., permutation), or product
- Any block cipher should confuse and defuse
- Block ciphers are implemented in SP-networks
- Stream ciphers and hash functions are commonly implemented with block ciphers
- Hash functions used for
 - fingerprinting data, MAC, key updating, autokeying

learning objectives

explain main properties of block and stream ciphers,

match a cipher type and mode of operation to the system at hand,

explain how ECB, CBC, OFB, and CTR modes of operation work and draw diagrams showing that,

given a mode of operation, identify its advantages and shortcomings,

explain how MAC can be implemented and how it's different from just hash and from a cipher,

explain backward and forward security and how they can be achieved.