```
% This program solves any triangle, if we know any % two sides and the angle between them. It computes
% the remaining data and outputs the triangle data
% as SIDE ANGLE SIDE ANGLE SIDE ANGLE, clockwise
% or counterclockwise, depending on the order in
% you entered your data.
% By L. Li nares 2011
%
%
%
%
% VERY IMPORTANT: To type this program on a regular text file, I had to replace some HP50 keys by
       certain strings. So ...
                                           you type
[multiply key]
[WHITE SHIFT] COS
%
       Where I wrote
%
%
%
                ACOS
                                            [y to the x key]
                SQRT
                                           press square root key (*)
[WHITE SHIFT] PRG/TYPE/->TAG
" -> [RED SHIFI] PRG/TYPE/->TAG

" -> [RED SHIFT] [zero key]

" (*) Do NOT type the letters SQRT ... it won't work!

" Usage: Enter on the stack

" 3: S1
               3: S1
2: A1(in degrees)
1: S2 ... and ca
1: S2`... and call this program.
% VERY IMPORTANT: Store this program with the name 'SAS'
% as other programs in this series will call it.
% This program is provided on a "as is" basis, for
% reference ONLY, and no warranty of its accuracy or
% correctness is made. If you use it, you use it at your
% own risk.
<< -17 FS?
      -> S1 A1 S2 X
     << IF 'X==1' THEN DEG END
            SQRT(S1^2+S2^2-2*S1*S2*cos(A1))' EVAL
           -> S3
          << S1 S2 S3 'SSS' EVAL >> IF 'X==1' THEN RAD END
     >>
```

>>

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